



## 3.3 VOLT HIGH-DENSITY SUPERSYNC II™ NARROW BUS FIFO

131,072 x 18/262,144 x 9  
262,144 x 18/524,288 x 9

IDT72V2103  
IDT72V2113

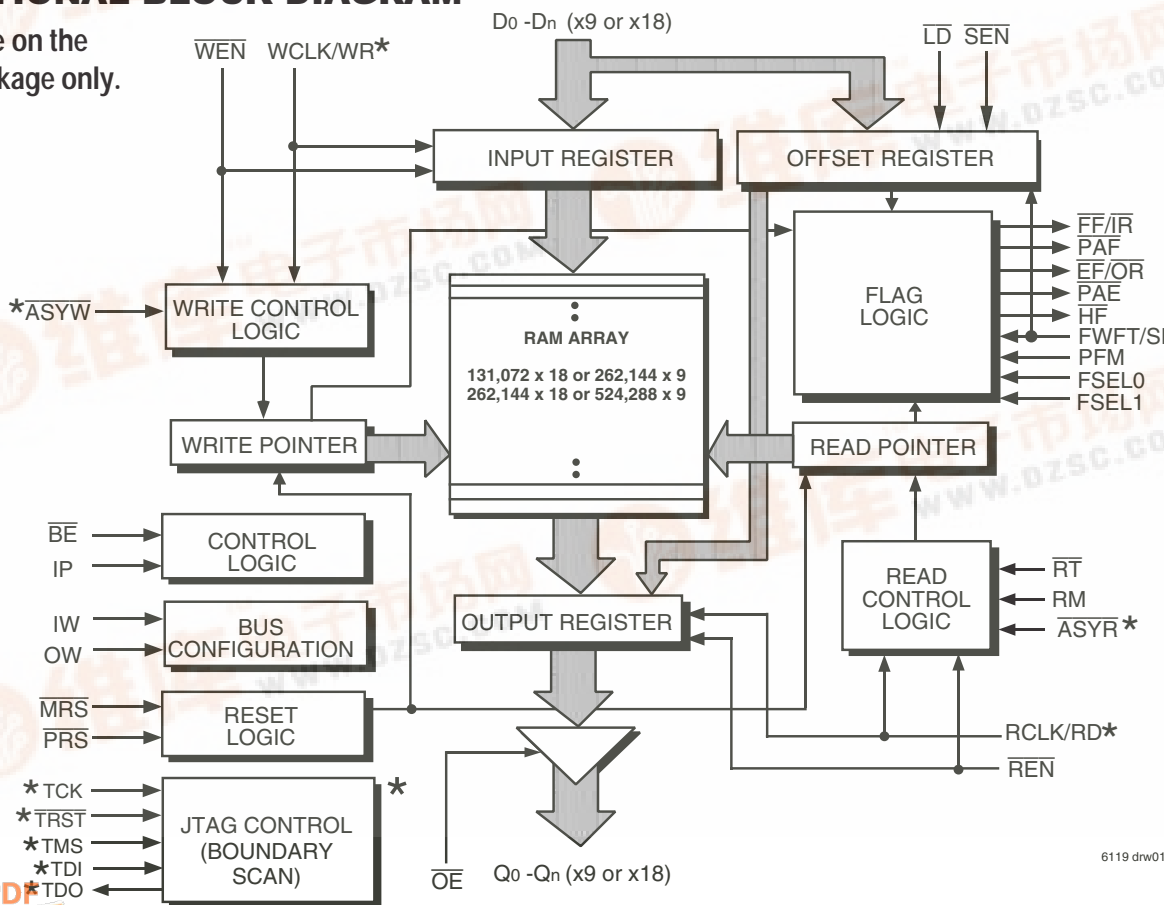
### FEATURES:

- Choose among the following memory organizations:
  - IDT72V2103 — 131,072 x 18/262,144 x 9
  - IDT72V2113 — 262,144 x 18/524,288 x 9
- Functionally compatible with the IDT72V255LA/72V265LA and IDT72V275/72V285 SuperSync FIFOs
- Up to 166 MHz Operation of the Clocks
- User selectable Asynchronous read and/or write ports (BGA Only)
- 7.5 ns read/write cycle time (5.0 ns access time)
- User selectable input and output port bus-sizing
  - x9 in to x9 out
  - x9 in to x18 out
  - x18 in to x9 out
  - x18 in to x18 out
- Big-Endian/Little-Endian user selectable byte representation
- 5V tolerant inputs
- Fixed, low first word latency
- Zero latency retransmit
- Auto power down minimizes standby power consumption
- Master Reset clears entire FIFO

- Partial Reset clears data, but retains programmable settings
- Empty, Full and Half-Full flags signal FIFO status
- Programmable Almost-Empty and Almost-Full flags, each flag can default to one of eight preselected offsets
- Selectable synchronous/asynchronous timing modes for Almost-Empty and Almost-Full flags
- Program programmable flags by either serial or parallel means
- Select IDT Standard timing (using  $\overline{EF}$  and  $\overline{FF}$  flags) or First Word Fall Through timing (using  $\overline{OR}$  and  $\overline{IR}$  flags)
- Output enable puts data outputs into high impedance state
- Easily expandable in depth and width
- JTAG port, provided for Boundary Scan function (BGA Only)
- Independent Read and Write Clocks (permit reading and writing simultaneously)
- Available in a 80-pin Thin Quad Flat Pack (TQFP) or a 100-pin Ball Grid Array (BGA) (with additional features)
- Pin compatible to the SuperSync II (IDT72V223/72V233/72V243/72V253/72V263/72V273/72V283/72V293) family
- High-performance submicron CMOS technology
- Industrial temperature range (-40°C to +85°C) is available

### FUNCTIONAL BLOCK DIAGRAM

\*Available on the BGA package only.



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## DESCRIPTION:

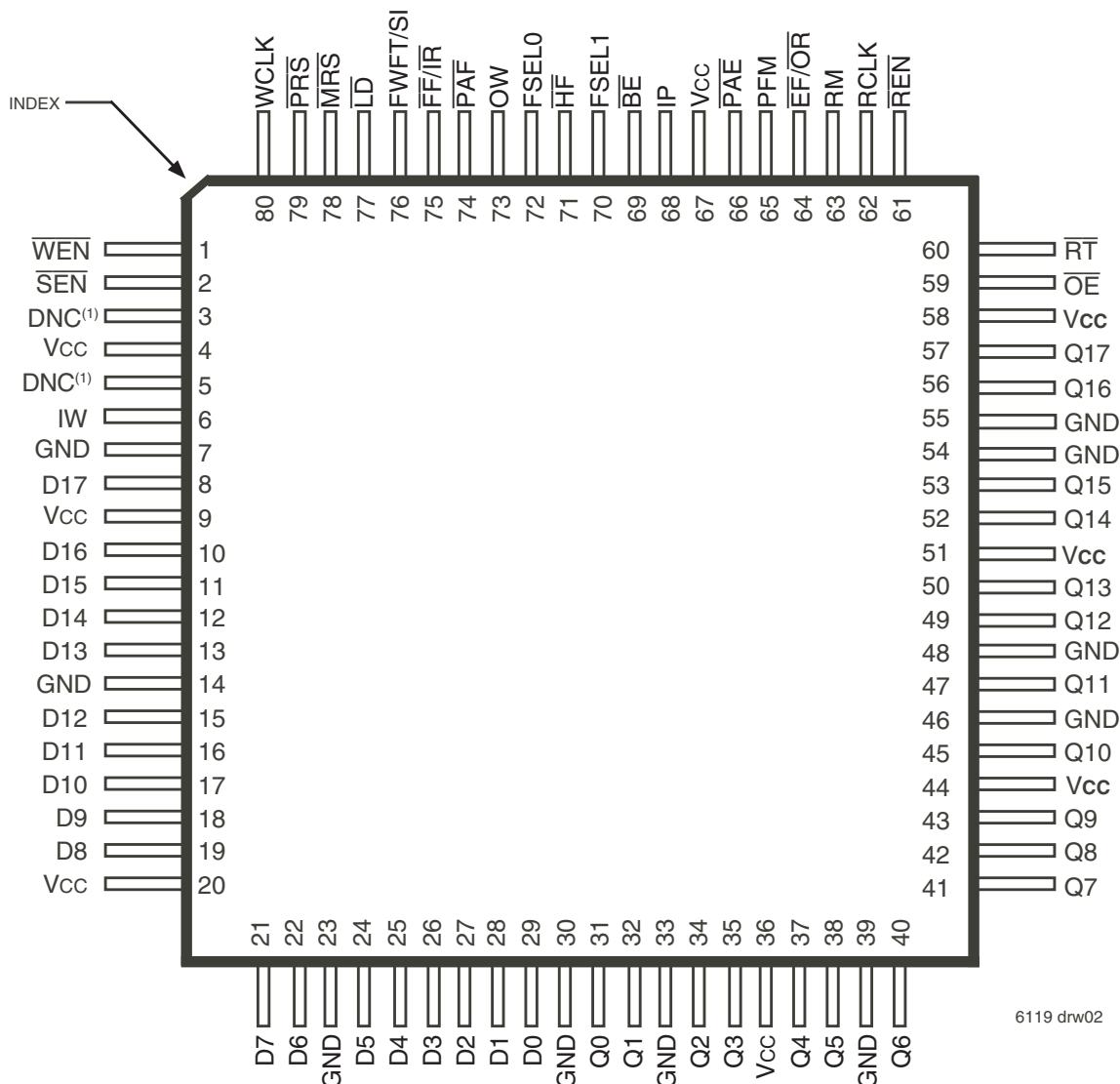
The IDT72V2103/72V2113 are exceptionally deep, high speed, CMOS First-In-First-Out (FIFO) memories with clocked read and write controls and a flexible Bus-Matching x9/x18 data flow. These FIFOs offer numerous improvements over previous SuperSync FIFOs, including the following:

- Flexible x9/x18 Bus-Matching on both read and write ports.
- The limitation of the frequency of one clock input with respect to the other has been removed. The Frequency Select pin (FS) has been removed, thus it is no longer necessary to select which of the two clock inputs, RCLK or WCLK, is running at the higher frequency.

- The period required by the retransmit operation is now fixed and short.
- The first word data latency period, from the time the first word is written to an empty FIFO to the time it can be read, is now fixed and short. (The variable clock cycle counting delay associated with the latency period found on previous SuperSync devices has been eliminated on this SuperSync family.)
- Asynchronous/Synchronous translation on the read or write ports.
- High density offerings up to 4 Mbit.

Bus-Matching SuperSync FIFOs are particularly appropriate for network, video, telecommunications, data communications and other applications that need to buffer large amounts of data and match busses of unequal sizes.

## PIN CONFIGURATIONS



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### NOTE:

1. DNC = Do Not Connect.

## DESCRIPTION (CONTINUED)

Each FIFO has a data input port (D<sub>n</sub>) and a data output port (Q<sub>n</sub>), both of which can assume either an 18-bit or a 9-bit width as determined by the state of external control pins Input Width (IW) and Output Width (OW) during the Master Reset cycle.

The input port can be selected as either a Synchronous (clocked) interface, or Asynchronous interface. During Synchronous operation the input port is controlled by a Write Clock (WCLK) input and a Write Enable ( $\overline{WEN}$ ) input. Data present on the D<sub>n</sub> data inputs is written into the FIFO on every rising edge of WCLK when  $\overline{WEN}$  is asserted. During Asynchronous operation only the WR input is used to write data into the FIFO. Data is written on a rising edge of WR, the  $\overline{WEN}$  input should be tied to its active state, (LOW).

The output port can be selected as either a Synchronous (clocked) interface, or Asynchronous interface. During Synchronous operation the output port is controlled by a Read Clock (RCLK) input and Read Enable ( $\overline{REN}$ ) input. Data is read from the FIFO on every rising edge of RCLK when  $\overline{REN}$  is asserted.

During Asynchronous operation only the RD input is used to read data from the FIFO. Data is read on a rising edge of RD, the  $\overline{REN}$  input should be tied to its active state, LOW. When Asynchronous operation is selected on the output port the FIFO must be configured for Standard IDT mode, and the  $\overline{OE}$  input used to provide three-state control of the outputs, Q<sub>n</sub>.

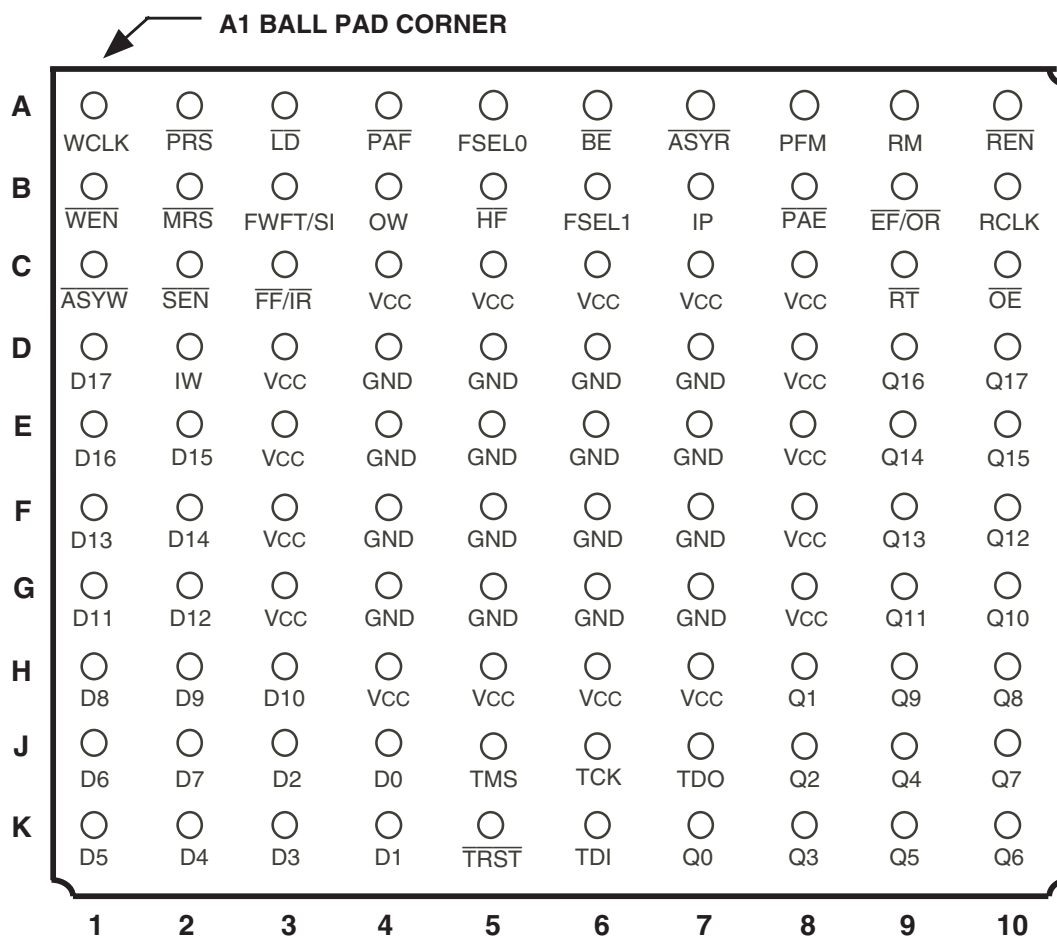
The frequencies of both the RCLK and the WCLK signals may vary from 0 to f<sub>MAX</sub> with complete independence. There are no restrictions on the frequency of the one clock input with respect to the other.

There are two possible timing modes of operation with these devices: IDT Standard mode and First Word Fall Through (FWFT) mode.

In *IDT Standard mode*, the first word written to an empty FIFO will not appear on the data output lines unless a specific read operation is performed. A read operation, which consists of activating  $\overline{REN}$  and enabling a rising RCLK edge, will shift the word from internal memory to the data output lines.

In *FWFT mode*, the first word written to an empty FIFO is clocked directly to the data output lines after three transitions of the RCLK signal. A  $\overline{REN}$  does

## PIN CONFIGURATIONS (CONTINUED)



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## DESCRIPTION (CONTINUED)

not have to be asserted for accessing the first word. However, subsequent words written to the FIFO do require a LOW on  $\overline{REN}$  for access. The state of the FWFT/SI input during Master Reset determines the timing mode in use.

For applications requiring more data storage capacity than a single FIFO can provide, the FWFT timing mode permits depth expansion by chaining FIFOs in series (i.e. the data outputs of one FIFO are connected to the corresponding data inputs of the next). No external logic is required.

These FIFOs have five flag pins,  $\overline{EF/OR}$  (Empty Flag or Output Ready),  $\overline{FF/IR}$  (Full Flag or Input Ready),  $\overline{HF}$  (Half-full Flag),  $\overline{PAE}$  (Programmable Almost-Empty flag) and  $\overline{PAF}$  (Programmable Almost-Full flag). The  $\overline{EF}$  and  $\overline{FF}$  functions are selected in IDT Standard mode. The  $\overline{IR}$  and  $\overline{OR}$  functions are selected in FWFT mode.  $\overline{HF}$ ,  $\overline{PAE}$  and  $\overline{PAF}$  are always available for use, irrespective of timing mode.

$\overline{PAE}$  and  $\overline{PAF}$  can be programmed independently to switch at any point in memory. Programmable offsets determine the flag switching threshold and can be loaded by two methods: parallel or serial. Eight default offset settings are also provided, so that  $\overline{PAE}$  can be set to switch at a predefined number of locations from the empty boundary and the  $\overline{PAF}$  threshold can also be set at similar predefined values from the full boundary. The default offset values are set during Master Reset by the state of the FSEL0, FSEL1, and  $\overline{LD}$  pins.

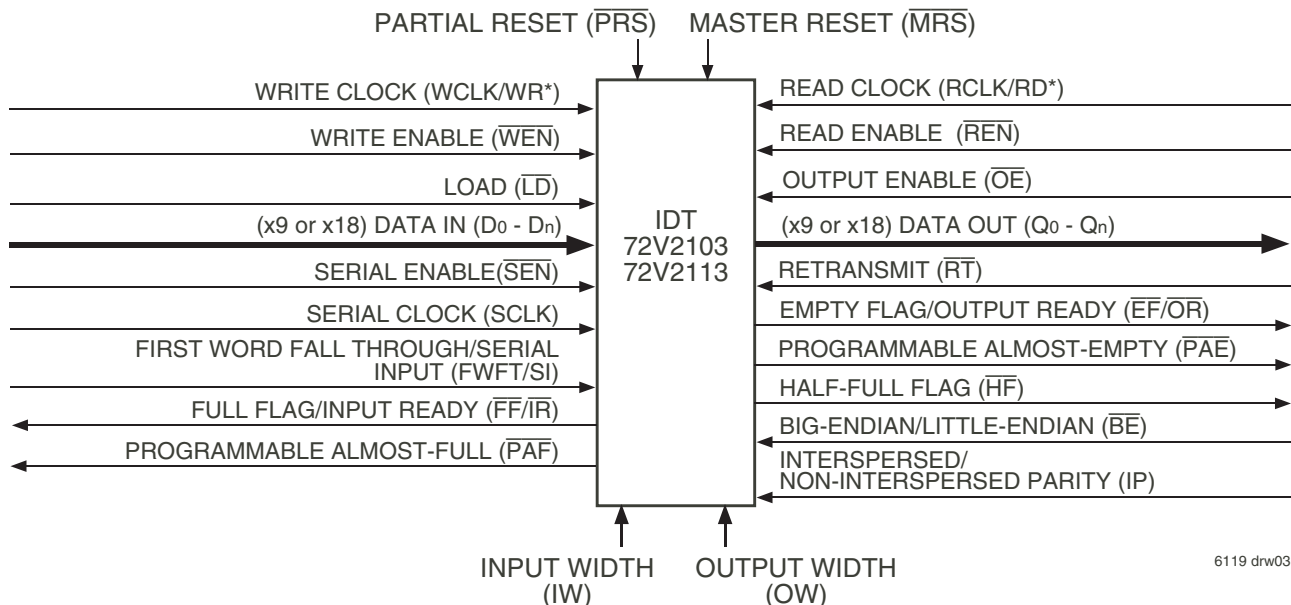
For serial programming,  $\overline{SEN}$  together with  $\overline{LD}$  on each rising edge of WCLK, are used to load the offset registers via the Serial Input (SI). For parallel programming,  $\overline{WEN}$  together with  $\overline{LD}$  on each rising edge of WCLK, are used to load the offset registers via Dn.  $\overline{REN}$  together with  $\overline{LD}$  on each rising edge of RCLK can be used to read the offsets in parallel from Qn regardless of whether serial or parallel offset loading has been selected.

During Master Reset ( $\overline{MRS}$ ) the following events occur: the read and write pointers are set to the first location of the FIFO. The FWFT pin selects IDT Standard mode or FWFT mode.

The Partial Reset ( $\overline{PRS}$ ) also sets the read and write pointers to the first location of the memory. However, the timing mode, programmable flag programming method, and default or programmed offset settings existing before Partial Reset remain unchanged. The flags are updated according to the timing mode and offsets in effect.  $\overline{PRS}$  is useful for resetting a device in mid-operation, when reprogramming programmable flags would be undesirable.

It is also possible to select the timing mode of the  $\overline{PAE}$  (Programmable Almost-Empty flag) and  $\overline{PAF}$  (Programmable Almost-Full flag) outputs. The timing modes can be set to be either asynchronous or synchronous for the  $\overline{PAE}$  and  $\overline{PAF}$  flags.

If asynchronous  $\overline{PAE/PAF}$  configuration is selected, the  $\overline{PAE}$  is asserted LOW on the LOW-to-HIGH transition of RCLK.  $\overline{PAE}$  is reset to HIGH on the LOW-



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Figure 1. Single Device Configuration Signal Flow Diagram

to-HIGH transition of WCLK. Similarly, the  $\overline{\text{PAF}}$  is asserted LOW on the LOW-to-HIGH transition of WCLK and  $\overline{\text{PAF}}$  is reset to HIGH on the LOW-to-HIGH transition of RCLK.

If synchronous  $\overline{\text{PAE}}/\overline{\text{PAF}}$  configuration is selected, the  $\overline{\text{PAE}}$  is asserted and updated on the rising edge of RCLK only and not WCLK. Similarly,  $\overline{\text{PAF}}$  is asserted and updated on the rising edge of WCLK only and not RCLK. The mode desired is configured during master reset by the state of the Programmable Flag Mode (PFM) pin.

The Retransmit function allows data to be reread from the FIFO more than once. A LOW on the  $\overline{\text{RT}}$  input during a rising RCLK edge initiates a retransmit operation by setting the read pointer to the first location of the memory array. A zero-latency retransmit timing mode can be selected using the Retransmit timing Mode pin (RM). During Master Reset, a LOW on RM will select zero-latency retransmit. A HIGH on RM during Master Reset will select normal latency.

If zero-latency retransmit operation is selected the first data word to be retransmitted will be placed on the output register with respect to the same RCLK edge that initiated the retransmit based on RT being LOW.

Refer to Figure 11 and 12 for *Retransmit Timing* with normal latency. Refer to Figure 13 and 14 for *Retransmit Timing* with zero-latency.

A Big-Endian/Little-Endian data word format is provided. This function is useful when data is written into the FIFO in long word format (x18) and read out of the FIFO in small word (x9) format. If Big-Endian mode is selected, then the most significant byte (word) of the long word written into the FIFO will be read

out of the FIFO first, followed by the least significant byte. If Little-Endian format is selected, then the least significant byte of the long word written into the FIFO will be read out first, followed by the most significant byte. The mode desired is configured during master reset by the state of the Big-Endian ( $\overline{\text{BE}}$ ) pin.

The Interspersed/Non-Interspersed Parity (IP) bit function allows the user to select the parity bit in the word loaded into the parallel port (D0-Dn) when programming the flag offsets. If Interspersed Parity mode is selected, then the FIFO will assume that the parity bit is located in bit position D8 during the parallel programming of the flag offsets. If Non-Interspersed Parity mode is selected, then D8 is assumed to be a valid bit and D16 and D17 are ignored. IP mode is selected during Master Reset by the state of the IP input pin. This mode is relevant only when the input width is set to x18 mode. Interspersed Parity control only has an effect during parallel programming of the offset registers. It does not effect the data written to and read from the FIFO.

A JTAG test port is provided, here the FIFO has fully functional Boundary Scan feature, compliant with IEEE 1149.1 Standard Test Access Port and Boundary Scan Architecture.

If, at any time, the FIFO is not actively performing an operation, the chip will automatically power down. Once in the power down state, the standby supply current consumption is minimized. Initiating any operation (by activating control inputs) will immediately take the device out of the power down state.

The IDT72V2103/72V2113 are fabricated using IDT's high speed submicron CMOS technology.

**TABLE 1 — BUS-MATCHING CONFIGURATION MODES**

IW	OW	Write Port Width	Read Port Width
L	L	x18	x18
L	H	x18	x9
H	L	x9	x18
H	H	x9	x9

## PIN DESCRIPTION (TQFP & BGA PACKAGES)

Symbol	Name	I/O	Description
$\overline{BE}^{(1)}$	*Big-Endian/ Little-Endian	I	During Master Reset, a LOW on $\overline{BE}$ will select Big-Endian operation. A HIGH on $\overline{BE}$ during Master Reset will select Little-Endian format.
D0–D17	Data Inputs	I	Data inputs for a 18- or 9-bit bus. When in 18-bit mode, D0–D17 are used. When in 9-bit mode, D0–D8 are used and the unused inputs, D9–D17, should be tied LOW.
$\overline{EF}/\overline{OR}$	Empty Flag/ Output Ready	O	In the IDT Standard mode, the $\overline{EF}$ function is selected. $\overline{EF}$ indicates whether or not the FIFO memory is empty. In FWFT mode, the $\overline{OR}$ function is selected. $\overline{OR}$ indicates whether or not there is valid data available at the outputs.
$\overline{FF}/\overline{IR}$	Full Flag/ Input Ready	O	In the IDT Standard mode, the $\overline{FF}$ function is selected. $\overline{FF}$ indicates whether or not the FIFO memory is full. In the FWFT mode, the $\overline{IR}$ function is selected. $\overline{IR}$ indicates whether or not there is space available for writing to the FIFO memory.
FSEL0 <sup>(1)</sup>	Flag Select Bit 0	I	During Master Reset, this input along with FSEL1 and the $\overline{LD}$ pin, will select the default offset values for the programmable flags PAE and PAF. There are up to eight possible settings available.
FSEL1 <sup>(1)</sup>	Flag Select Bit 1	I	During Master Reset, this input along with FSEL0 and the $\overline{LD}$ pin will select the default offset values for the programmable flags PAE and PAF. There are up to eight possible settings available.
FWFT/SI	First Word Fall Through/Serial In	I	During Master Reset, selects First Word Fall Through or IDT Standard mode. After Master Reset, this pin functions as a serial input for loading offset registers.
$\overline{HF}$	Half-Full Flag	O	$\overline{HF}$ indicates whether the FIFO memory is more or less than half-full.
IP <sup>(1)</sup>	Interspersed Parity	I	During Master Reset, a LOW on IP will select Non-Interspersed Parity mode. A HIGH will select Interspersed Parity mode. Interspersed Parity control only has an effect during parallel programming of the offset registers. It does not effect the data written to and read from the FIFO.
IW <sup>(1)</sup>	Input Width	I	This pin selects the bus width of the write port. During Master Reset, when IW is LOW, the write port will be configured with a x18 bus width. If IW is HIGH, the write port will be a x9 bus width.
$\overline{LD}$	Load	I	This is a dual purpose pin. During Master Reset, the state of the $\overline{LD}$ input, along with FSEL0 and FSEL1, determines one of eight default offset values for the PAE and PAF flags, along with the method by which these offset registers can be programmed, parallel or serial (see Table 2). After Master Reset, this pin enables writing to and reading from the offset registers.
$\overline{MRS}$	Master Reset	I	$\overline{MRS}$ initializes the read and write pointers to zero and sets the output register to all zeroes. During Master Reset, the FIFO is configured for either FWFT or IDT Standard mode, Bus-Matching configurations, one of eight programmable flag default settings, serial or parallel programming of the offset settings, Big-Endian/Little-Endian format, zero latency timing mode, interspersed parity, and synchronous versus asynchronous programmable flag timing modes.
$\overline{OE}$	Output Enable	I	$\overline{OE}$ controls the output impedance of Qn.
OW <sup>(1)</sup>	Output Width	I	This pin selects the bus width of the read port. During Master Reset, when OW is LOW, the read port will be configured with a x18 bus width. If OW is HIGH, the read port will be a x9 bus width.
$\overline{PAE}$	Programmable Almost-Empty Flag	O	$\overline{PAE}$ goes LOW if the number of words in the FIFO memory is less than offset n, which is stored in the Empty Offset register. $\overline{PAE}$ goes HIGH if the number of words in the FIFO memory is greater than or equal to offset n.
$\overline{PAF}$	Programmable Almost-Full Flag	O	$\overline{PAF}$ goes HIGH if the number of free locations in the FIFO memory is more than offset m, which is stored in the Full Offset register. $\overline{PAF}$ goes LOW if the number of free locations in the FIFO memory is less than or equal to m.
PFM <sup>(1)</sup>	Programmable Flag Mode	I	During Master Reset, a LOW on PFM will select Asynchronous Programmable flag timing mode. A HIGH on PFM will select Synchronous Programmable flag timing mode.
$\overline{PRS}$	Partial Reset	I	$\overline{PRS}$ initializes the read and write pointers to zero and sets the output register to all zeroes. During Partial Reset, the existing mode (IDT or FWFT), programming method (serial or parallel), and programmable flag settings are all retained.
Q0–Q17	Data Outputs	O	Data outputs for a 18- or 9-bit bus. When in 18-bit mode, Q0–Q17 are used and when in 9-bit mode, Q0–Q8 are used, and the unused outputs, Q9–Q17 should not be connected. Outputs are not 5V tolerant regardless of the state of $\overline{OE}$ .
$\overline{REN}$	Read Enable	I	$\overline{REN}$ enables RCLK for reading data from the FIFO memory and offset registers.
RCLK/ RD	Read Clock/ Read Strobe	I	If Synchronous operation of the read port has been selected, when enabled by $\overline{REN}$ , the rising edge of RCLK reads data from the FIFO memory and offsets from the programmable registers. If LD is LOW, the values loaded into the offset registers is output on a rising edge of RCLK. If Asynchronous operation of the read port has been selected, a rising edge on RD reads data from the FIFO in an Asynchronous manner. $\overline{REN}$ should be tied LOW. Asynchronous operation of the RCLK/RD input is only available in the BGA package.

### NOTE:

1. Inputs should not change state after Master Reset.



## PIN DESCRIPTION-CONTINUED (TQFP & BGA PACKAGES)

Symbol	Name	I/O	Description
RM <sup>(1)</sup>	Retransmit Timing Mode	I	During Master Reset, a LOW on RM will select zero latency Retransmit timing Mode. A HIGH on RM will select normal latency mode.
$\overline{RT}$	Retransmit	I	$\overline{RT}$ asserted on the rising edge of RCLK initializes the READ pointer to zero, sets the $\overline{EF}$ flag to LOW ( $\overline{OR}$ to HIGH in FWFT mode) and does not disturb the write pointer, programming method, existing timing mode or programmable flag settings. $\overline{RT}$ is useful to reread data from the first physical location of the FIFO.
$\overline{SEN}$	Serial Enable	I	$\overline{SEN}$ enables serial loading of programmable flag offsets.
WCLK/ WR	Write Clock/ Write Strobe	I	If Synchronous operation of the write port has been selected, when enabled by $\overline{WEN}$ , the rising edge of WCLK writes data into the FIFO. If Asynchronous operation of the write port has been selected, WR writes data into the FIFO on a rising edge in an Asynchronous manner, ( $\overline{WEN}$ should be tied to its active state). Asynchronous operation of the WCLK/WR input is only available in the BGA package.
$\overline{WEN}$	Write Enable	I	$\overline{WEN}$ enables WCLK for writing data into the FIFO memory and offset registers.
Vcc	+3.3V Supply	I	These are Vcc supply inputs and must be connected to the 3.3V supply rail.

### NOTE:

1. Inputs should not change state after Master Reset.

## PIN DESCRIPTION (BGA PACKAGE ONLY)

Symbol	Name	I/O	Description
$\overline{ASYR}$ <sup>(1)</sup>	Asynchronous Read Port	I	A HIGH on this input during Master Reset will select Synchronous read operation for the output port. A LOW will select Asynchronous operation. If Asynchronous is selected the FIFO must operate in IDT Standard mode.
$\overline{ASYW}$ <sup>(1)</sup>	Asynchronous Write Port	I	A HIGH on this input during Master Reset will select Synchronous write operation for the input port. A LOW will select Asynchronous operation.
TCK <sup>(2)</sup>	JTAG Clock	I	Clock input for JTAG function. One of four terminals required by IEEE Standard 1149.1-1990. Test operations of the device are synchronous to TCK. Data from TMS and TDI are sampled on the rising edge of TCK and outputs change on the falling edge of TCK. If the JTAG function is not used this signal needs to be tied to GND.
TDI <sup>(2)</sup>	JTAG Test Data Input	I	One of four terminals required by IEEE Standard 1149.1-1990. During the JTAG boundary scan operation, test data serially loaded via the TDI on the rising edge of TCK to either the Instruction Register, ID Register and Bypass Register. An internal pull-up resistor forces TDI HIGH if left unconnected.
TDO <sup>(2)</sup>	JTAG Test Data Output	O	One of four terminals required by IEEE Standard 1149.1-1990. During the JTAG boundary scan operation, test data serially loaded output via the TDO on the falling edge of TCK from either the Instruction Register, ID Register and Bypass Register. This output is high impedance except when shifting, while in SHIFT-DR and SHIFT-IR controller states.
TMS <sup>(2)</sup>	JTAG Mode	I	TMS is a serial input pin. One of four terminals required by IEEE Standard 1149.1-1990. TMS directs the device through its TAP controller states. An internal pull-up resistor forces TMS HIGH if left unconnected.
$\overline{TRST}$ <sup>(2)</sup>	JTAG Reset	I	$\overline{TRST}$ is an asynchronous reset pin for the JTAG controller. The JTAG TAP controller will automatically reset upon power-up. If the JTAG function is not used then this signal should be tied to GND.

### NOTES:

1. Inputs should not change state after Master Reset.

2. These pins are for the JTAG port. Please refer to pages 41-45 and Figures 31-33.

## ABSOLUTE MAXIMUM RATINGS

Symbol	Rating	Com'l & Ind'l	Unit
V <sub>TERM</sub> <sup>(2)</sup>	Terminal Voltage with respect to GND	-0.5 to +4.5	V
T <sub>STG</sub>	Storage Temperature	-55 to +125	°C
I <sub>OUT</sub>	DC Output Current	-50 to +50	mA

### NOTE:

- Stresses greater than those listed under ABSOLUTE MAXIMUM RATINGS may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.
- V<sub>cc</sub> terminal only.

## RECOMMENDED DC OPERATING CONDITIONS

Symbol	Parameter	Min.	Typ.	Max.	Unit
V <sub>CC</sub> <sup>(1)</sup>	Supply Voltage (Com'l & Ind'l)	3.15	3.3	3.45	V
GND	Supply Voltage (Com'l & Ind'l)	0	0	0	V
V <sub>IH</sub> <sup>(2)</sup>	Input High Voltage (Com'l & Ind'l)	2.0	—	5.5	V
V <sub>IL</sub> <sup>(3)</sup>	Input Low Voltage (Com'l & Ind'l)	—	—	0.8	V
T <sub>A</sub>	Operating Temperature Commercial	0	—	+70	°C
T <sub>A</sub>	Operating Temperature Industrial	-40	—	+85	°C

### NOTES:

- V<sub>CC</sub> = 3.3V ± 0.15V, JEDEC JESD8-A compliant.
- Outputs are not 5V tolerant.
- 1.5V undershoots are allowed for 10ns once per cycle.

## DC ELECTRICAL CHARACTERISTICS

(Commercial: V<sub>CC</sub> = 3.3V ± 0.15V, T<sub>A</sub> = 0°C to +70°C; Industrial: V<sub>CC</sub> = 3.3V ± 0.15V, T<sub>A</sub> = -40°C to +85°C; JEDEC JESD8-A compliant)

Symbol	Parameter	IDT72V2103L IDT72V2113L Commercial and Industrial <sup>(1)</sup> t <sub>CLK</sub> = 6, 7.5, 10, 15 ns		Unit
		Min.	Max.	
I <sub>LI</sub> <sup>(2)</sup>	Input Leakage Current	-1	1	μA
I <sub>LO</sub> <sup>(3)</sup>	Output Leakage Current	-10	10	μA
V <sub>OH</sub>	Output Logic "1" Voltage, I <sub>OH</sub> = -2 mA	2.4	—	V
V <sub>OL</sub>	Output Logic "0" Voltage, I <sub>OL</sub> = 8 mA	—	0.4	V
I <sub>CC1</sub> <sup>(4,5,6)</sup>	Active Power Supply Current (x9 Input to x9 Output)	—	30	mA
I <sub>CC1</sub> <sup>(4,5,6)</sup>	Active Power Supply Current (x18 Input to x18 Output)	—	35	mA
I <sub>CC2</sub> <sup>(4,7)</sup>	Standby Current	—	15	mA

### NOTES:

- Industrial temperature range product for the 10ns speed grade is available as a standard device. All other speed grades are available by special order.
- Measurements with 0.4 ≤ V<sub>IN</sub> ≤ V<sub>CC</sub>.
- OE ≥ V<sub>IH</sub>, 0.4 ≤ V<sub>OUT</sub> ≤ V<sub>CC</sub>.
- Tested with outputs open (I<sub>OUT</sub> = 0).
- RCLK and WCLK toggle at 20 MHz and data inputs switch at 10 MHz.
- For x 18 bus widths, typical I<sub>CC1</sub> = 5 + f<sub>s</sub> + 0.002\*CL\*f<sub>s</sub> (in mA);  
for x 9 bus widths, typical I<sub>CC1</sub> = 5 + 0.775\*f<sub>s</sub> + 0.002\*CL\*f<sub>s</sub> (in mA).  
These equations are valid under the following conditions:  
V<sub>CC</sub> = 3.3V, T<sub>A</sub> = 25°C, f<sub>s</sub> = WCLK frequency = RCLK frequency (in MHz, using TTL levels), data switching at f<sub>s</sub>/2, CL = capacitive load (in pF).
- All Inputs = V<sub>CC</sub> - 0.2V or GND + 0.2V, except RCLK and WCLK, which toggle at 20 MHz.

## CAPACITANCE (T<sub>A</sub> = +25°C, f = 1.0MHz)

Symbol	Parameter <sup>(1)</sup>	Conditions	Max.	Unit
C <sub>IN</sub> <sup>(2)</sup>	Input Capacitance	V <sub>IN</sub> = 0V	10	pF
C <sub>OUT</sub> <sup>(1,2)</sup>	Output Capacitance	V <sub>OUT</sub> = 0V	10	pF

### NOTES:

- With output deselected, (OE ≥ V<sub>IH</sub>).
- Characterized values, not currently tested.



## AC ELECTRICAL CHARACTERISTICS<sup>(1)</sup>

(Commercial: V<sub>CC</sub> = 3.3V ± 0.15V, T<sub>A</sub> = 0°C to +70°C; Industrial: V<sub>CC</sub> = 3.3V ± 0.15V, T<sub>A</sub> = -40°C to +85°C; JEDEC JESD8-A compliant)

Symbol	Parameter	Commercial BGA & TQFP		Commercial BGA & TQFP		Com'l & Ind'l <sup>(2)</sup> TQFP Only		Commercial TQFP Only		Unit
		IDT72V2103L6 IDT72V2113L6		IDT72V2103L7-5 IDT72V2113L7-5		IDT72V2103L10 IDT72V2113L10		IDT72V2103L15 IDT72V2113L15		
		Min.	Max.	Min.	Max.	Min.	Max.	Min.	Max.	
f <sub>S</sub>	Clock Cycle Frequency	—	166	—	133.3	—	100	—	66.7	MHz
t <sub>A</sub>	Data Access Time <sup>(5)</sup>	1	4	1 <sup>(5)</sup>	5	1 <sup>(5)</sup>	6.5	1 <sup>(5)</sup>	10	ns
t <sub>CLK</sub>	Clock Cycle Time	6	—	7.5	—	10	—	15	—	ns
t <sub>CLKH</sub>	Clock High Time	2.7	—	3.5	—	4.5	—	6	—	ns
t <sub>CLKL</sub>	Clock Low Time	2.7	—	3.5	—	4.5	—	6	—	ns
t <sub>DS</sub>	Data Setup Time	2	—	2.5	—	3.5	—	4	—	ns
t <sub>DH</sub>	Data Hold Time	0.5	—	0.5	—	0.5	—	1	—	ns
t <sub>ENS</sub>	Enable Setup Time	2	—	2.5	—	3.5	—	4	—	ns
t <sub>ENH</sub>	Enable Hold Time	0.5	—	0.5	—	0.5	—	1	—	ns
t <sub>LDS</sub>	Load Setup Time	3	—	3.5	—	3.5	—	4	—	ns
t <sub>LDH</sub>	Load Hold Time	0.5	—	0.5	—	0.5	—	1	—	ns
t <sub>RS</sub>	Reset Pulse Width <sup>(3)</sup>	10	—	10	—	10	—	15	—	ns
t <sub>RSS</sub>	Reset Setup Time	15	—	15	—	15	—	15	—	ns
t <sub>RSR</sub>	Reset Recovery Time	10	—	10	—	10	—	15	—	ns
t <sub>RSF</sub>	Reset to Flag and Output Time	—	15	—	15	—	15	—	15	ns
t <sub>RTS</sub>	Retransmit Setup Time	3	—	3.5	—	3.5	—	4	—	ns
t <sub>OLZ</sub>	Output Enable to Output in Low Z <sup>(4)</sup>	0	—	0	—	0	—	0	—	ns
t <sub>OE</sub>	Output Enable to Output Valid <sup>(5)</sup>	1	4	1 <sup>(5)</sup>	6	1 <sup>(5)</sup>	6	1 <sup>(5)</sup>	8	ns
t <sub>OHZ</sub>	Output Enable to Output in High Z <sup>(4,5)</sup>	1	4	1 <sup>(5)</sup>	6	1 <sup>(5)</sup>	6	1 <sup>(5)</sup>	8	ns
t <sub>WFF</sub>	Write Clock to $\overline{FF}$ or $\overline{IR}$	—	4	—	5	—	6.5	—	10	ns
t <sub>REF</sub>	Read Clock to $\overline{EF}$ or $\overline{OR}$	—	4	—	5	—	6.5	—	10	ns
t <sub>PAFA</sub>	Clock to Asynchronous Programmable Almost-Full Flag	—	10	—	12.5	—	16	—	20	ns
t <sub>PAFS</sub>	Write Clock to Synchronous Programmable Almost-Full Flag	—	4	—	5	—	6.5	—	10	ns
t <sub>PAEA</sub>	Clock to Asynchronous Programmable Almost-Empty Flag	—	10	—	12.5	—	16	—	20	ns
t <sub>PAES</sub>	Read Clock to Synchronous Programmable Almost-Empty Flag	—	4	—	5	—	6.5	—	10	ns
t <sub>HF</sub>	Clock to $\overline{HF}$	—	10	—	12.5	—	16	—	20	ns
t <sub>SKEW1</sub>	Skew time between RCLK and WCLK for $\overline{EF}/\overline{OR}$ and $\overline{FF}/\overline{IR}$	4	—	5	—	7	—	9	—	ns
t <sub>SKEW2</sub>	Skew time between RCLK and WCLK for $\overline{PAE}$ and $\overline{PAF}$	5	—	7	—	10	—	14	—	ns

### NOTES:

1. All AC timings apply to both Standard IDT mode and First Word Fall Through mode.
2. Industrial temperature range product for the 10ns is available as a standard device. All other speed grades are available by special order.
3. Pulse widths less than minimum values are not allowed.
4. Values guaranteed by design, not currently tested.
5. TQFP package only: for speed grades 7.5ns, 10ns and 15ns the minimum for t<sub>A</sub>, t<sub>OE</sub>, and t<sub>OHZ</sub> is 2ns.

## AC ELECTRICAL CHARACTERISTICS<sup>(1)</sup>— ASYNCHRONOUS TIMING

(Commercial:  $V_{CC} = 3.3V \pm 0.15V$ ,  $T_A = 0^{\circ}C$  to  $+70^{\circ}C$ ; Industrial:  $V_{CC} = 3.3V \pm 0.15V$ ,  $T_A = -40^{\circ}C$  to  $+85^{\circ}C$ ; JEDEC JESD8-A compliant)

Symbol	Parameter	Commercial				Unit
		IDT72V2103L6 IDT72V2113L6		IDT72V2103L7-5 IDT72V2113L7-5		
		Min.	Max.	Min.	Max.	
fA <sup>(4)</sup>	Cycle Frequency (Asynchronous mode)	—	100	—	83	MHz
tAA <sup>(4)</sup>	Data Access Time	0.6	8	0.6	10	ns
tCYC <sup>(4)</sup>	Cycle Time	10	—	12	—	ns
tCYH <sup>(4)</sup>	Cycle HIGH Time	4.5	—	5	—	ns
tCYL <sup>(4)</sup>	Cycle LOW Time	4.5	—	5	—	ns
tRPE <sup>(4)</sup>	Read Pulse after $\overline{EF}$ HIGH	8	—	10	—	ns
tFFA <sup>(4)</sup>	Clock to Asynchronous $\overline{FF}$	—	8	—	10	ns
tEFA <sup>(4)</sup>	Clock to Asynchronous $\overline{EF}$	—	8	—	10	ns
tPAFA <sup>(4)</sup>	Clock to Asynchronous Programmable Almost-Full Flag	—	8	—	10	ns
tPAEA <sup>(4)</sup>	Clock to Asynchronous Programmable Almost-Empty Flag	—	8	—	10	ns

### NOTES:

1. All AC timings apply to both Standard IDT mode and First Word Fall Through mode.
2. Pulse widths less than minimum values are not allowed.
3. Values guaranteed by design, not currently tested.
4. Parameters apply to the BGA package only.

## AC TEST CONDITIONS

Input Pulse Levels	GND to 3.0V
Input Rise/Fall Times	3ns <sup>(1)</sup>
Input Timing Reference Levels	1.5V
Output Reference Levels	1.5V
Output Load for tCLK = 10ns, 15 ns	See Figure 2a
Output Load for tCLK = 6ns, 7.5ns	See Figure 2b & 2c

### NOTE:

1. For 166MHz and 133MHz operation input rise/fall times are 1.5ns.

## AC TEST LOADS-6ns,7.5ns Speed Grades

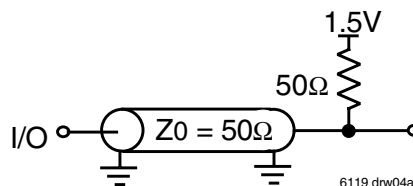


Figure 2b. AC Test Load

## AC TEST LOADS - 10ns, 15ns Speed Grades

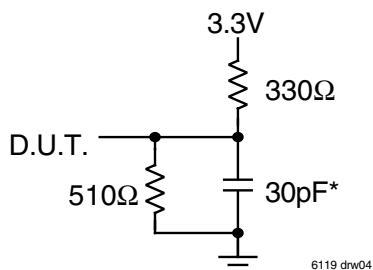


Figure 2a. Output Load

\* Includes jig and scope capacitances.

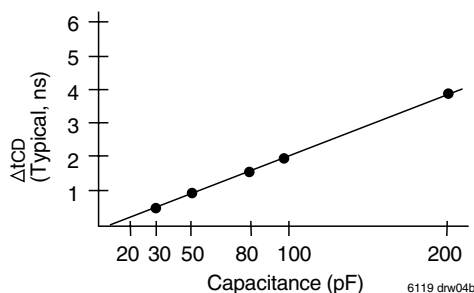
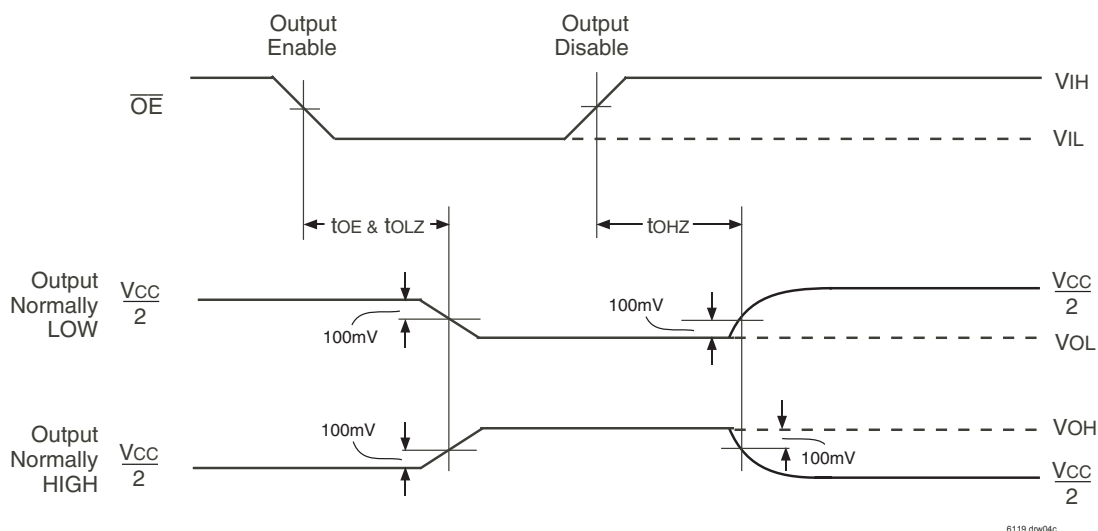


Figure 2c. Lumped Capacitive Load, Typical Derating

## OUTPUT ENABLE & DISABLE TIMING



### NOTE:

1. REN is HIGH.

## FUNCTIONAL DESCRIPTION

### TIMING MODES: IDT STANDARD vs FIRST WORD FALL THROUGH (FWFT) MODE

The IDT72V2103/72V2113 support two different timing modes of operation: IDT Standard mode or First Word Fall Through (FWFT) mode. The selection of which mode will operate is determined during Master Reset, by the state of the FWFT/SI input.

If, at the time of Master Reset, FWFT/SI is LOW, then IDT Standard mode will be selected. This mode uses the Empty Flag ( $\overline{EF}$ ) to indicate whether or not there are any words present in the FIFO. It also uses the Full Flag function ( $\overline{FF}$ ) to indicate whether or not the FIFO has any free space for writing. In IDT Standard mode, every word read from the FIFO, including the first, must be requested using the Read Enable ( $\overline{REN}$ ) and RCLK.

If, at the time of Master Reset, FWFT/SI is HIGH, then FWFT mode will be selected. This mode uses Output Ready ( $\overline{OR}$ ) to indicate whether or not there is valid data at the data outputs ( $Q_n$ ). It also uses Input Ready ( $\overline{IR}$ ) to indicate whether or not the FIFO has any free space for writing. In the FWFT mode, the first word written to an empty FIFO goes directly to  $Q_n$  after three RCLK rising edges,  $\overline{REN}$  = LOW is not necessary. Subsequent words must be accessed using the Read Enable ( $\overline{REN}$ ) and RCLK.

Various signals, both input and output signals operate differently depending on which timing mode is in effect.

#### IDT STANDARD MODE

In this mode, the status flags,  $\overline{FF}$ ,  $\overline{PAF}$ ,  $\overline{HF}$ ,  $\overline{PAE}$ , and  $\overline{EF}$  operate in the manner outlined in Table 3. To write data into the FIFO, Write Enable ( $\overline{WEN}$ ) must be LOW. Data presented to the DATA IN lines will be clocked into the FIFO on subsequent transitions of the Write Clock (WCLK). After the first write is performed, the Empty Flag ( $\overline{EF}$ ) will go HIGH. Subsequent writes will continue to fill up the FIFO. The Programmable Almost-Empty flag ( $\overline{PAE}$ ) will go HIGH after  $n + 1$  words have been loaded into the FIFO, where  $n$  is the empty offset value. The default setting for these values are stated in the footnote of Table 2. This parameter is also user programmable. See section on Programmable Flag Offset Loading.

If one continued to write data into the FIFO, and we assumed no read operations were taking place, the Half-Full flag ( $\overline{HF}$ ) would toggle to LOW once  $(D/2 + 1)$  words were written into the FIFO. If x18 Input or x18 Output bus Width is selected,  $(D/2 + 1)$  = the 65,537th word for the IDT72V2103 and 131,073rd word for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $(D/2 + 1)$  = the 131,073rd word for the IDT72V2103 and 262,145th word for the IDT72V2113. Continuing to write data into the FIFO will cause the Programmable Almost-Full flag ( $\overline{PAF}$ ) to go LOW. Again, if no reads are performed, the  $\overline{PAF}$  will go LOW after  $(D-m)$  writes to the FIFO. If x18 Input or x18 Output bus Width is selected,  $(D-m)$  = (131,072- $m$ ) writes for the IDT72V2103 and (262,144- $m$ ) writes for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $(D-m)$  = (262,144- $m$ ) writes for the IDT72V2103 and (524,288- $m$ ) writes for the IDT72V2113. The offset "m" is the full offset value. The default setting for these values are stated in the footnote of Table 2. This parameter is also user programmable. See section on Programmable Flag Offset Loading.

When the FIFO is full, the Full Flag ( $\overline{FF}$ ) will go LOW, inhibiting further write operations. If no reads are performed after a reset,  $\overline{FF}$  will go LOW after  $D$  writes to the FIFO. If the x18 Input or x18 Output bus Width is selected,  $D$  = 131,072 writes for the IDT72V2103 and 262,144 writes for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $D$  = 262,144 writes for the IDT72V2103 and 524,288 writes for the IDT72V2113, respectively.

If the FIFO is full, the first read operation will cause  $\overline{FF}$  to go HIGH. Subsequent read operations will cause  $\overline{PAF}$  and  $\overline{HF}$  to go HIGH at the conditions described in Table 3. If further read operations occur, without write operations,  $\overline{PAE}$  will go LOW when there are  $n$  words in the FIFO, where  $n$  is the empty offset value. Continuing read operations will cause the FIFO to become empty. When the last word has been read from the FIFO, the  $\overline{EF}$  will go LOW inhibiting further read operations.  $\overline{REN}$  is ignored when the FIFO is empty.

When configured in IDT Standard mode, the  $\overline{EF}$  and  $\overline{FF}$  outputs are double register-buffered outputs.

Relevant timing diagrams for IDT Standard mode can be found in Figure 7, 8 and 11.

#### FIRST WORD FALL THROUGH MODE (FWFT)

In this mode, the status flags,  $\overline{IR}$ ,  $\overline{PAF}$ ,  $\overline{HF}$ ,  $\overline{PAE}$ , and  $\overline{OR}$  operate in the manner outlined in Table 4. To write data into the FIFO,  $\overline{WEN}$  must be LOW. Data presented to the DATA IN lines will be clocked into the FIFO on subsequent transitions of WCLK. After the first write is performed, the Output Ready ( $\overline{OR}$ ) flag will go LOW. Subsequent writes will continue to fill up the FIFO.  $\overline{PAE}$  will go HIGH after  $n + 2$  words have been loaded into the FIFO, where  $n$  is the empty offset value. The default setting for these values are stated in the footnote of Table 2. This parameter is also user programmable. See section on Programmable Flag Offset Loading.

If one continued to write data into the FIFO, and we assumed no read operations were taking place, the  $\overline{HF}$  would toggle to LOW once the  $(D/2 + 2)$  words were written into the FIFO. If x18 Input or x18 Output bus Width is selected,  $(D/2 + 2)$  = the 65,538th word for the IDT72V2103 and 131,074th word for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $(D/2 + 2)$  = the 131,074th word for the IDT72V2103 and 262,146th word for the IDT72V2113. Continuing to write data into the FIFO will cause the  $\overline{PAF}$  to go LOW. Again, if no reads are performed, the  $\overline{PAF}$  will go LOW after  $(D-m)$  writes to the FIFO. If x18 Input or x18 Output bus Width is selected,  $(D-m)$  = (131,073- $m$ ) writes for the IDT72V2103 and (262,145- $m$ ) writes for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $(D-m)$  = (262,145- $m$ ) writes for the IDT72V2103 and (524,289- $m$ ) writes for the IDT72V2113. The offset  $m$  is the full offset value. The default setting for these values are stated in the footnote of Table 2.

When the FIFO is full, the Input Ready ( $\overline{IR}$ ) flag will go HIGH, inhibiting further write operations. If no reads are performed after a reset,  $\overline{IR}$  will go HIGH after  $D$  writes to the FIFO. If x18 Input or x18 Output bus Width is selected,  $D$  = 131,073 writes for the IDT72V2103 and 262,145 writes for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $D$  = 262,145 writes for the IDT72V2103 and 524,289 writes for the IDT72V2113, respectively. Note that the additional word in FWFT mode is due to the capacity of the memory plus output register.

If the FIFO is full, the first read operation will cause the  $\overline{IR}$  flag to go LOW. Subsequent read operations will cause the  $\overline{PAF}$  and  $\overline{HF}$  to go HIGH at the conditions described in Table 4. If further read operations occur, without write operations, the  $\overline{PAE}$  will go LOW when there are  $n + 1$  words in the FIFO, where  $n$  is the empty offset value. Continuing read operations will cause the FIFO to become empty. When the last word has been read from the FIFO,  $\overline{OR}$  will go HIGH inhibiting further read operations.  $\overline{REN}$  is ignored when the FIFO is empty.

When configured in FWFT mode, the  $\overline{OR}$  flag output is triple register-buffered, and the  $\overline{IR}$  flag output is double register-buffered.

Relevant timing diagrams for FWFT mode can be found in Figure 9, 10 and 12.

## PROGRAMMING FLAG OFFSETS

Full and Empty Flag offset values are user programmable. The IDT72V2103/72V2113 has internal registers for these offsets. There are eight default offset values selectable during Master Reset. These offset values are shown in Table 2. Offset values can also be programmed into the FIFO in one of two ways; serial or parallel loading method. The selection of the loading method is done using the  $\overline{\text{LD}}$  (Load) pin. During Master Reset, the state of the  $\overline{\text{LD}}$  input determines whether serial or parallel flag offset programming is enabled. A HIGH on  $\overline{\text{LD}}$  during Master Reset selects serial loading of offset values. A LOW on  $\overline{\text{LD}}$  during Master Reset selects parallel loading of offset values.

In addition to loading offset values into the FIFO, it is also possible to read the current offset values. Offset values can be read via the parallel output port Q0-Qn, regardless of the programming mode selected (serial or parallel). It is not possible to read the offset values in serial fashion.

**TABLE 2 — DEFAULT PROGRAMMABLE FLAG OFFSETS**

IDT72V2103, IDT72V2113			
$\overline{\text{LD}}$	FSEL0	FSEL1	Offsets n,m
L	L	H	16,383
L	H	L	8,191
L	H	H	4,095
H	L	H	2,047
H	L	L	1,023
H	H	L	511
H	H	H	255
L	L	L	127
$\overline{\text{LD}}$	FSEL0	FSEL1	Program Mode
H	X	X	Serial <sup>(3)</sup>
L	X	X	Parallel <sup>(4)</sup>

### NOTES:

1. n = empty offset for  $\overline{\text{PAE}}$ .
2. m = full offset for  $\overline{\text{PAF}}$ .
3. As well as selecting serial programming mode, one of the default values will also be loaded depending on the state of FSEL0 & FSEL1.
4. As well as selecting parallel programming mode, one of the default values will also be loaded depending on the state of FSEL0 & FSEL1.

Figure 3, Programmable Flag Offset Programming Sequence, summarizes the control pins and sequence for both serial and parallel programming modes. For a more detailed description, see discussion that follows.

The offset registers may be programmed (and reprogrammed) anytime after Master Reset, regardless of whether serial or parallel programming has been selected. Valid programming ranges are from 0 to D-1.

## SYNCHRONOUS vs ASYNCHRONOUS PROGRAMMABLE FLAG TIMING SELECTION

The IDT72V2103/72V2113 can be configured during the Master Reset cycle with either synchronous or asynchronous timing for  $\overline{\text{PAF}}$  and  $\overline{\text{PAE}}$  flags by use of the PFM pin.

If synchronous  $\overline{\text{PAF}}/\overline{\text{PAE}}$  configuration is selected (PFM, HIGH during  $\overline{\text{MRS}}$ ), the  $\overline{\text{PAF}}$  is asserted and updated on the rising edge of WCLK only and not RCLK. Similarly,  $\overline{\text{PAE}}$  is asserted and updated on the rising edge of RCLK only and not WCLK. For detail timing diagrams, see Figure 18 for synchronous  $\overline{\text{PAF}}$  timing and Figure 19 for synchronous  $\overline{\text{PAE}}$  timing.

If asynchronous  $\overline{\text{PAF}}/\overline{\text{PAE}}$  configuration is selected (PFM, LOW during  $\overline{\text{MRS}}$ ), the  $\overline{\text{PAF}}$  is asserted LOW on the LOW-to-HIGH transition of WCLK and  $\overline{\text{PAF}}$  is reset to HIGH on the LOW-to-HIGH transition of RCLK. Similarly,  $\overline{\text{PAE}}$  is asserted LOW on the LOW-to-HIGH transition of RCLK.  $\overline{\text{PAE}}$  is reset to HIGH on the LOW-to-HIGH transition of WCLK. For detail timing diagrams, see Figure 20 for asynchronous  $\overline{\text{PAF}}$  timing and Figure 21 for asynchronous  $\overline{\text{PAE}}$  timing.

**TABLE 3 — STATUS FLAGS FOR IDT STANDARD MODE**

IW = OW = x9		IDT72V2103	IDT72V2113					
IW ≠ OW or IW = OW = x18	IDT72V2103	IDT72V2113		FF	PAF	HF	PAE	EF
Number of Words in FIFO	0	0	0	H	H	H	L	L
	1 to n	1 to n	1 to n	H	H	H	L	H
	(n+1) to 65,536	(n+1) to 131,072	(n+1) to 262,144	H	H	H	H	H
	65,537 to (131,072-(m+1))	131,073 to (262,144-(m+1))	262,145 to (524,288-(m+1))	H	H	L	H	H
	(131,072-m) to 131,071	(262,144-m) to 262,143	(524,288-m) to 524,287	H	L	L	H	H
	131,072	262,144	524,288	L	L	L	H	H

NOTE:

1. See Table 2 for values for n, m.

**TABLE 4 — STATUS FLAGS FOR FWFT MODE**

IW = OW = x9		IDT72V2103	IDT72V2113					
IW ≠ OW or IW = OW = x18	IDT72V2103	IDT72V2113		IR	PAF	HF	PAE	OR
Number of Words in FIFO <sup>(2)</sup>	0	0	0	L	H	H	L	H
	1 to n+1	1 to n+1	1 to n+1	L	H	H	L	L
	(n+2) to 65,537	(n+2) to 131,073	(n+2) to 262,145	L	H	H	H	L
	65,538 to (131,073-(m+1))	131,074 to (262,145-(m+1))	262,146 to (524,289-(m+1))	L	H	L	H	L
	(131,073-m) to 131,072	(262,145-m) to 262,144	(524,289-m) to 524,288	L	L	L	H	L
	131,073	262,145	524,289	H	L	L	H	L

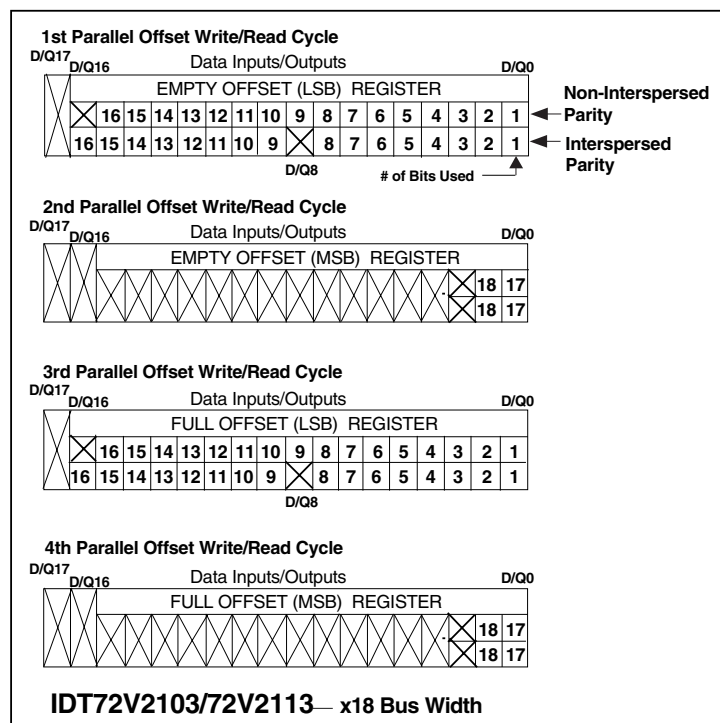
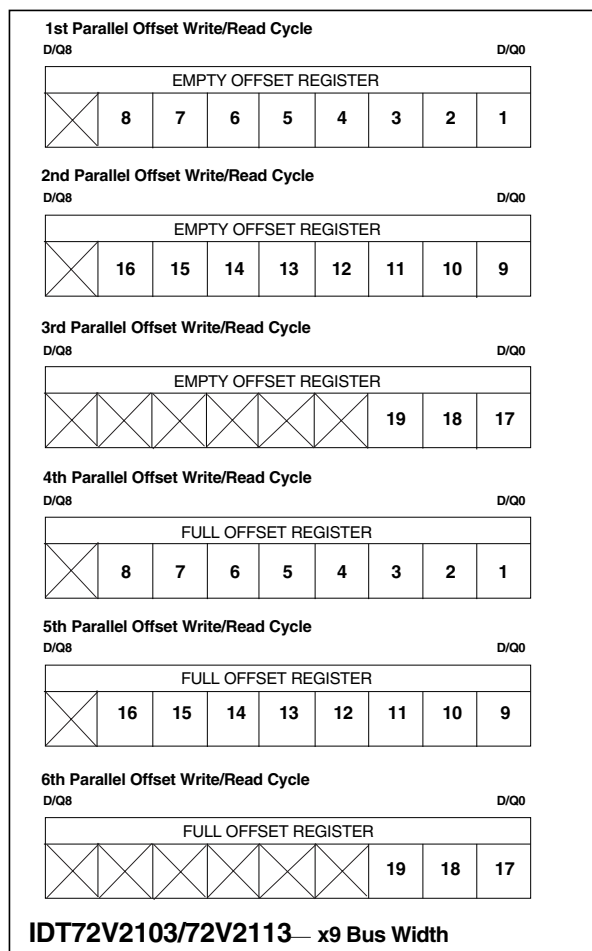
NOTE:

1. See Table 2 for values for n, m.

2. Number of Words in FIFO = FIFO Depth + Output Register

4666 drw05














6119 drw 06

x9 to x9 Mode	
# of Bits Used:	
18 bits for the IDT72V2103	
19 bits for the IDT72V2113	
Note: All unused bits of the LSB & MSB are don't care	
All Other Modes	
# of Bits Used:	
17 bits for the IDT72V2103	
18 bits for the IDT72V2113	
Note: All unused bits of the LSB & MSB are don't care	

Figure 3. Programmable Flag Offset Programming Sequence

$\overline{\text{LD}}$	$\overline{\text{WEN}}$	$\overline{\text{REN}}$	$\overline{\text{SEN}}$	WCLK	RCLK	IDT72V2103 IDT72V2113
0	0	1	1		X	Parallel write to registers: Empty Offset (LSB)  Empty Offset (MSB) Full Offset (LSB)  Full Offset (MSB)
0	1	0	1	X		Parallel read from registers: Empty Offset (LSB)  Empty Offset (MSB) Full Offset (LSB)  Full Offset (MSB)
0	1	1	0		X	x9 to x9 Mode
						Serial shift into registers: 36 bits for the IDT72V2103 38 bits for the IDT72V2113 1 bit for each rising WCLK edge Starting with Empty Offset (LSB) Ending with Full Offset (MSB)
X	1	1	1	X	X	All Other Modes
						Serial shift into registers: 34 bits for the IDT72V2103 36 bits for the IDT72V2113 1 bit for each rising WCLK edge Starting with Empty Offset (LSB) Ending with Full Offset (MSB)
X	1	1	1	X	X	No Operation
1	0	X	X		X	Write Memory
1	X	0	X	X		Read Memory
1	1	1	X	X	X	No Operation

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**NOTES:**

1. The programming method can only be selected at Master Reset.
2. Parallel reading of the offset registers is always permitted regardless of which programming method has been selected.
3. The programming sequence applies to both IDT Standard and FWFT modes.

*Figure 3. Programmable Flag Offset Programming Sequence (Continued)*

## SERIAL PROGRAMMING MODE

If Serial Programming mode has been selected, as described above, then programming of  $\overline{\text{PAE}}$  and  $\overline{\text{PAF}}$  values can be achieved by using a combination of the  $\overline{\text{LD}}$ ,  $\overline{\text{SEN}}$ ,  $\overline{\text{WCLK}}$  and  $\overline{\text{SI}}$  input pins. Programming  $\overline{\text{PAE}}$  and  $\overline{\text{PAF}}$  proceeds as follows: when  $\overline{\text{LD}}$  and  $\overline{\text{SEN}}$  are set LOW, data on the  $\overline{\text{SI}}$  input are written, one bit for each  $\overline{\text{WCLK}}$  rising edge, starting with the Empty Offset LSB and ending with the Full Offset MSB. If x9 to x9 mode is selected, a total of 36 bits for the IDT72V2103 and 38 bits for the IDT72V2113. For any other mode of operation (that includes x18 bus width on either the Input or Output), minus 2 bits from the values above. So, a total of 34 bits for the IDT72V2103 and 36 bits for the IDT72V2113. See Figure 15, *Serial Loading of Programmable Flag Registers*, for the timing diagram for this mode.

Using the serial method, individual registers cannot be programmed selectively.  $\overline{\text{PAE}}$  and  $\overline{\text{PAF}}$  can show a valid status only after the complete set of bits (for all offset registers) has been entered. The registers can be reprogrammed as long as the complete set of new offset bits is entered. When  $\overline{\text{LD}}$  is LOW and  $\overline{\text{SEN}}$  is HIGH, no serial write to the registers can occur.

Write operations to the FIFO are allowed before and during the serial programming sequence. In this case, the programming of all offset bits does not have to occur at once. A select number of bits can be written to the  $\overline{\text{SI}}$  input and then, by bringing  $\overline{\text{LD}}$  and  $\overline{\text{SEN}}$  HIGH, data can be written to FIFO memory via  $\overline{\text{Dn}}$  by toggling  $\overline{\text{WEN}}$ . When  $\overline{\text{WEN}}$  is brought HIGH with  $\overline{\text{LD}}$  and  $\overline{\text{SEN}}$  restored to a LOW, the next offset bit in sequence is written to the registers via  $\overline{\text{SI}}$ . If an interruption of serial programming is desired, it is sufficient either to set  $\overline{\text{LD}}$  LOW and deactivate  $\overline{\text{SEN}}$  or to set  $\overline{\text{SEN}}$  LOW and deactivate  $\overline{\text{LD}}$ . Once  $\overline{\text{LD}}$  and  $\overline{\text{SEN}}$  are both restored to a LOW level, serial offset programming continues.

From the time serial programming has begun, neither programmable flag will be valid until the full set of bits required to fill all the offset registers has been written. Measuring from the rising  $\overline{\text{WCLK}}$  edge that achieves the above criteria;  $\overline{\text{PAF}}$  will be valid after two more rising  $\overline{\text{WCLK}}$  edges plus  $t_{\text{PAF}}$ ,  $\overline{\text{PAE}}$  will be valid after the next two rising  $\overline{\text{RCLK}}$  edges plus  $t_{\text{PAE}}$  plus  $t_{\text{SKEW2}}$ .

It is not possible to read the flag offset values in a serial mode.

## PARALLEL PROGRAMMING MODE

If Parallel Programming mode has been selected, as described above, then programming of  $\overline{\text{PAE}}$  and  $\overline{\text{PAF}}$  values can be achieved by using a combination of the  $\overline{\text{LD}}$ ,  $\overline{\text{WCLK}}$ ,  $\overline{\text{WEN}}$  and  $\overline{\text{Dn}}$  input pins. If the FIFO is configured for an input bus width and output bus width both set to x9, then the total number of write operations required to program the offset registers is 6 for the IDT72V2103/72V2113. Refer to Figure 3, *Programmable Flag Offset Programming Sequence*, for a detailed diagram of the data input lines  $\overline{\text{Dn}}$  used during parallel programming. If the FIFO is configured for an input to output bus width of x9 to x18, x18 to x9 or x18 to x18, then the following number of write operations are required. For an input bus width of x18 total of 4 write operations will be required for the IDT72V2103/72V2113. For an input bus width of x9 a total of 6 will be required for the IDT72V2103/72V2113. Refer to Figure 3, *Programmable Flag Offset Programming Sequence*, for a detailed diagram.

For example, programming  $\overline{\text{PAE}}$  and  $\overline{\text{PAF}}$  on the IDT72V2103/72V2113 configured for x18 bus width proceeds as follows: when  $\overline{\text{LD}}$  and  $\overline{\text{WEN}}$  are set LOW, data on the inputs  $\overline{\text{Dn}}$  are written into the LSB of the Empty Offset Register on the first LOW-to-HIGH transition of  $\overline{\text{WCLK}}$ . Upon the second LOW-to-HIGH transition of  $\overline{\text{WCLK}}$ , data are written into the MSB of the Empty Offset Register. On the third LOW-to-HIGH transition of  $\overline{\text{WCLK}}$ , data are written into the LSB of the Full Offset Register. On the fourth LOW-to-HIGH transition of  $\overline{\text{WCLK}}$ , data are written into the MSB of the Full Offset Register. The fifth LOW-to-HIGH transition of  $\overline{\text{WCLK}}$ , data are written, once again to the Empty Offset Register.

Note that for x9 bus width, one extra Write cycle is required for both the Empty Offset Register and Full Offset Register. See Figure 16, *Parallel Loading of Programmable Flag Registers*, for the timing diagram for this mode.

The act of writing offsets in parallel employs a dedicated write offset register pointer. The act of reading offsets employs a dedicated read offset register pointer. The two pointers operate independently; however, a read and a write should not be performed simultaneously to the offset registers. A Master Reset initializes both pointers to the Empty Offset (LSB) register. A Partial Reset has no effect on the position of these pointers. Refer to Figure 3, *Programmable Flag Offset Programming Sequence*, for a detailed diagram of the data input lines  $\overline{\text{Dn}}$  used during parallel programming.

Write operations to the FIFO are allowed before and during the parallel programming sequence. In this case, the programming of all offset registers does not have to occur at one time. One, two or more offset registers can be written and then by bringing  $\overline{\text{LD}}$  HIGH, write operations can be redirected to the FIFO memory. When  $\overline{\text{LD}}$  is set LOW again, and  $\overline{\text{WEN}}$  is LOW, the next offset register in sequence is written to. As an alternative to holding  $\overline{\text{WEN}}$  LOW and toggling  $\overline{\text{LD}}$ , parallel programming can also be interrupted by setting  $\overline{\text{LD}}$  LOW and toggling  $\overline{\text{WEN}}$ .

Note that the status of a programmable flag ( $\overline{\text{PAE}}$  or  $\overline{\text{PAF}}$ ) output is invalid during the programming process. From the time parallel programming has begun, a programmable flag output will not be valid until the appropriate offset word has been written to the register(s) pertaining to that flag. Measuring from the rising  $\overline{\text{WCLK}}$  edge that achieves the above criteria;  $\overline{\text{PAF}}$  will be valid after two more rising  $\overline{\text{WCLK}}$  edges plus  $t_{\text{PAF}}$ ,  $\overline{\text{PAE}}$  will be valid after the next two rising  $\overline{\text{RCLK}}$  edges plus  $t_{\text{PAE}}$  plus  $t_{\text{SKEW2}}$ .

The act of reading the offset registers employs a dedicated read offset register pointer. The contents of the offset registers can be read on the  $\overline{\text{Q0-Qn}}$  pins when  $\overline{\text{LD}}$  is set LOW and  $\overline{\text{REN}}$  is set LOW. If the FIFO is configured for an input bus width and output bus width both set to x9, then the total number of read operations required to read the offset registers is 6 for the IDT72V2103/72V2113. Refer to Figure 3, *Programmable Flag Offset Programming Sequence*, for a detailed diagram of the data input lines  $\overline{\text{Dn}}$  used during parallel programming. If the FIFO is configured for an input to output bus width of x9 to x18, x18 to x9 or x18 to x18, then the following number of read operations are required: for an output bus width of x18 a total of 4 read operations will be required for the IDT72V2103/72V2113. For an output bus width of x9 a total of 6 will be required for the IDT72V2103/72V2113. Refer to Figure 3, *Programmable Flag Offset Programming Sequence*, for a detailed diagram. For example, reading  $\overline{\text{PAE}}$  and  $\overline{\text{PAF}}$  on the IDT72V2103/72V2113 configured for x18 bus width proceeds as follows: data are read via  $\overline{\text{Qn}}$  from the Empty Offset Register on the first and second LOW-to-HIGH transition of  $\overline{\text{RCLK}}$ . Upon the third and fourth LOW-to-HIGH transition of  $\overline{\text{RCLK}}$ , data are read from the Full Offset Register. The fifth and sixth transition of  $\overline{\text{RCLK}}$  reads, once again, from the Empty Offset Register. Note that for a x9 bus width, one extra Read cycle is required for both the Empty Offset Register and Full Offset Register. See Figure 17, *Parallel Read of Programmable Flag Registers*, for the timing diagram for this mode.

It is permissible to interrupt the offset register read sequence with reads or writes to the FIFO. The interruption is accomplished by deasserting  $\overline{\text{REN}}$ ,  $\overline{\text{LD}}$ , or both together. When  $\overline{\text{REN}}$  and  $\overline{\text{LD}}$  are restored to a LOW level, reading of the offset registers continues where it left off. It should be noted, and care should be taken from the fact that when a parallel read of the flag offsets is performed, the data word that was present on the output lines  $\overline{\text{Qn}}$  will be overwritten.

Parallel reading of the offset registers is always permitted regardless of which timing mode (IDT Standard or FWFT modes) has been selected.

## RETRANSMIT OPERATION

The Retransmit operation allows data that has already been read to be accessed again. There are 2 modes of Retransmit operation, normal latency and zero latency. There are two stages to Retransmit: first, a setup procedure that resets the read pointer to the first location of memory, then the actual retransmit, which consists of reading out the memory contents, starting at the beginning of memory.

Retransmit setup is initiated by holding  $\overline{RT}$  LOW during a rising RCLK edge.  $\overline{REN}$  and  $\overline{WEN}$  must be HIGH before bringing  $\overline{RT}$  LOW. When zero latency is utilized,  $\overline{REN}$  does not need to be HIGH before bringing  $\overline{RT}$  LOW. At least two words, but no more than D - 2 words should have been written into the FIFO, and read from the FIFO, between Reset (Master or Partial) and the time of Retransmit setup. If x18 Input or x18 Output bus Width is selected, D = 131,072 for the IDT72V2103 and 262,144 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected, D = 262,144 for the IDT72V2103 and 524,288 for the IDT72V2113. In FWFT mode, if x18 Input or x18 Output bus Width is selected, D = 131,073 for the IDT72V2103 and 262,145 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected, D = 262,145 for the IDT72V2103 and 524,289 for the IDT72V2113.

If IDT Standard mode is selected, the FIFO will mark the beginning of the Retransmit setup by setting  $\overline{EF}$  LOW. The change in level will only be noticeable if  $\overline{EF}$  was HIGH before setup. During this period, the internal read pointer is initialized to the first location of the RAM array.

When  $\overline{EF}$  goes HIGH, Retransmit setup is complete and read operations may begin starting with the first location in memory. Since IDT Standard mode

is selected, every word read including the first word following Retransmit setup requires a LOW on  $\overline{REN}$  to enable the rising edge of RCLK. See Figure 11, *Retransmit Timing (IDT Standard Mode)*, for the relevant timing diagram.

If FWFT mode is selected, the FIFO will mark the beginning of the Retransmit setup by setting  $\overline{OR}$  HIGH. During this period, the internal read pointer is set to the first location of the RAM array.

When  $\overline{OR}$  goes LOW, Retransmit setup is complete; at the same time, the contents of the first location appear on the outputs. Since FWFT mode is selected, the first word appears on the outputs, no LOW on  $\overline{REN}$  is necessary. Reading all subsequent words requires a LOW on  $\overline{REN}$  to enable the rising edge of RCLK. See Figure 12, *Retransmit Timing (FWFT Mode)*, for the relevant timing diagram.

For either IDT Standard mode or FWFT mode, updating of the  $\overline{PAE}$ ,  $\overline{HF}$  and  $\overline{PAF}$  flags begin with the rising edge of RCLK that the  $\overline{RT}$  is setup on.  $\overline{PAE}$  is synchronized to RCLK, thus on the second rising edge of RCLK after  $\overline{RT}$  is setup, the  $\overline{PAE}$  flag will be updated.  $\overline{HF}$  is asynchronous, thus the rising edge of RCLK that  $\overline{RT}$  is setup will update  $\overline{HF}$ .  $\overline{PAF}$  is synchronized to WCLK, thus the second rising edge of WCLK that occurs  $t_{SKEW}$  after the rising edge of RCLK that  $\overline{RT}$  is setup will update  $\overline{PAF}$ .  $\overline{RT}$  is synchronized to RCLK.

The Retransmit function has the option of 2 modes of operation, either "normal latency" or "zero latency". Figure 11 and Figure 12 mentioned previously, relate to "normal latency". Figure 13 and Figure 14 show "zero latency" retransmit operation. Zero latency basically means that the first data word to be retransmitted, is placed onto the output register with respect to the RCLK pulse that initiated the retransmit.

## SIGNAL DESCRIPTION

### INPUTS:

#### DATA IN (D<sub>0</sub> - D<sub>n</sub>)

Data inputs for 18-bit wide data (D<sub>0</sub>-D<sub>17</sub>) or data inputs for 9-bit wide data (D<sub>0</sub>-D<sub>8</sub>).

### CONTROLS:

#### MASTER RESET ( $\overline{\text{MRS}}$ )

A Master Reset is accomplished whenever the  $\overline{\text{MRS}}$  input is taken to a LOW state. This operation sets the internal read and write pointers to the first location of the RAM array.  $\overline{\text{PAE}}$  will go LOW,  $\overline{\text{PAF}}$  will go HIGH, and  $\overline{\text{FF}}$  will go HIGH.

If FWFT/SI is LOW during Master Reset then the IDT Standard mode, along with  $\overline{\text{EF}}$  and  $\overline{\text{FF}}$  are selected.  $\overline{\text{EF}}$  will go LOW and  $\overline{\text{FF}}$  will go HIGH. If FWFT/SI is HIGH, then the First Word Fall Through mode (FWFT), along with  $\overline{\text{IR}}$  and  $\overline{\text{OR}}$ , are selected.  $\overline{\text{OR}}$  will go HIGH and  $\overline{\text{IR}}$  will go LOW.

All control settings such as OW, IW,  $\overline{\text{BE}}$ , RM, PFM and IP are defined during the Master Reset cycle.

During a Master Reset, the output register is initialized to all zeroes. A Master Reset is required after power up, before a write operation can take place.  $\overline{\text{MRS}}$  is asynchronous.

See Figure 5, *Master Reset Timing*, for the relevant timing diagram.

#### PARTIAL RESET ( $\overline{\text{PRS}}$ )

A Partial Reset is accomplished whenever the  $\overline{\text{PRS}}$  input is taken to a LOW state. As in the case of the Master Reset, the internal read and write pointers are set to the first location of the RAM array,  $\overline{\text{PAE}}$  goes LOW,  $\overline{\text{PAF}}$  goes HIGH, and  $\overline{\text{FF}}$  goes HIGH.

Whichever mode is active at the time of Partial Reset, IDT Standard mode or First Word Fall Through, that mode will remain selected. If the IDT Standard mode is active, then  $\overline{\text{FF}}$  will go HIGH and  $\overline{\text{EF}}$  will go LOW. If the First Word Fall Through mode is active, then  $\overline{\text{OR}}$  will go HIGH, and  $\overline{\text{IR}}$  will go LOW.

Following Partial Reset, all values held in the offset registers remain unchanged. The programming method (parallel or serial) currently active at the time of Partial Reset is also retained. The output register is initialized to all zeroes.  $\overline{\text{PRS}}$  is asynchronous.

A Partial Reset is useful for resetting the device during the course of operation, when reprogramming programmable flag offset settings may not be convenient.

See Figure 6, *Partial Reset Timing*, for the relevant timing diagram.

#### ASYNCHRONOUS WRITE ( $\overline{\text{ASYW}}$ )

The write port can be configured for either Synchronous or Asynchronous mode of operation. If during Master Reset the  $\overline{\text{ASYW}}$  input is LOW, then Asynchronous operation of the write port will be selected. During Asynchronous operation of the write port the WCLK input becomes WR input, this is the Asynchronous write strobe input. A rising edge on WR will write data present on the D<sub>n</sub> inputs into the FIFO. ( $\overline{\text{WEN}}$  must be tied LOW when using the write port in Asynchronous mode).

When the write port is configured for Asynchronous operation the full flag ( $\overline{\text{FF}}$ ) operates in an asynchronous manner, that is, the full flag will be updated based in both a write operation and read operation. Note, if Asynchronous mode is selected, FWFT is not permissible. Refer to Figures 23, 24, 27 and 28 for relevant timing and operational waveforms.

#### ASYNCHRONOUS READ ( $\overline{\text{ASYR}}$ )

The read port can be configured for either Synchronous or Asynchronous mode of operation. If during a Master Reset the  $\overline{\text{ASYR}}$  input is LOW, then

Asynchronous operation of the read port will be selected. During Asynchronous operation of the read port the RCLK input becomes RD input, this is the Asynchronous read strobe input. A rising edge on RD will read data from the FIFO via the output register and Q<sub>n</sub> port. ( $\overline{\text{REN}}$  must be tied LOW during Asynchronous operation of the read port).

The  $\overline{\text{OE}}$  input provides three-state control of the Q<sub>n</sub> output bus, in an asynchronous manner.

When the read port is configured for Asynchronous operation the device must be operating on IDT standard mode, FWFT mode is not permissible if the read port is Asynchronous. The Empty Flag ( $\overline{\text{EF}}$ ) operates in an Asynchronous manner, that is, the empty flag will be updated based on both a read operation and a write operation. Refer to figures 25, 26, 27 and 28 for relevant timing and operational waveforms.

#### RETRANSMIT ( $\overline{\text{RT}}$ )

The Retransmit operation allows data that has already been read to be accessed again. There are 2 modes of Retransmit operation, normal latency and zero latency. There are two stages to Retransmit: first, a setup procedure that resets the read pointer to the first location of memory, then the actual retransmit, which consists of reading out the memory contents, starting at the beginning of the memory.

Retransmit setup is initiated by holding  $\overline{\text{RT}}$  LOW during a rising RCLK edge.  $\overline{\text{REN}}$  and  $\overline{\text{WEN}}$  must be HIGH before bringing  $\overline{\text{RT}}$  LOW. When zero latency is utilized,  $\overline{\text{REN}}$  does not need to be HIGH before bringing  $\overline{\text{RT}}$  LOW.

If IDT Standard mode is selected, the FIFO will mark the beginning of the Retransmit setup by setting  $\overline{\text{EF}}$  LOW. The change in level will only be noticeable if  $\overline{\text{EF}}$  was HIGH before setup. During this period, the internal read pointer is initialized to the first location of the RAM array.

When  $\overline{\text{EF}}$  goes HIGH, Retransmit setup is complete and read operations may begin starting with the first location in memory. Since IDT Standard mode is selected, every word read including the first word following Retransmit setup requires a LOW on  $\overline{\text{REN}}$  to enable the rising edge of RCLK. See Figure 11, *Retransmit Timing (IDT Standard Mode)*, for the relevant timing diagram.

If FWFT mode is selected, the FIFO will mark the beginning of the Retransmit setup by setting  $\overline{\text{OR}}$  HIGH. During this period, the internal read pointer is set to the first location of the RAM array.

When  $\overline{\text{OR}}$  goes LOW, Retransmit setup is complete; at the same time, the contents of the first location appear on the outputs. Since FWFT mode is selected, the first word appears on the outputs, no LOW on  $\overline{\text{REN}}$  is necessary. Reading all subsequent words requires a LOW on  $\overline{\text{REN}}$  to enable the rising edge of RCLK. See Figure 12, *Retransmit Timing (FWFT Mode)*, for the relevant timing diagram.

In Retransmit operation, zero-latency mode can be selected using the Retransmit Mode (RM) pin during a Master Reset. This can be applied to both IDT Standard mode and FWFT mode.

#### RETRANSMIT LATENCY MODE (RM)

A zero-latency retransmit timing mode can be selected using the Retransmit timing Mode pin (RM). During Master Reset, a LOW on RM will select zero-latency retransmit. A HIGH on RM during Master Reset will select normal latency.

If zero-latency retransmit operation is selected the first data word to be retransmitted will be placed on the output register with respect to the same RCLK edge that initiated the retransmit based on RT being LOW.

Refer to Figure 13 for *Retransmit Timing* with zero latency (IDT Standard Mode). Refer to Figure 14 for *Retransmit Timing* with zero latency (FWFT Mode).



## FIRST WORD FALL THROUGH/SERIAL IN (FWFT/SI)

This is a dual purpose pin. During Master Reset, the state of the FWFT/SI input determines whether the device will operate in IDT Standard mode or First Word Fall Through (FWFT) mode.

If, at the time of Master Reset, FWFT/SI is LOW, then IDT Standard mode will be selected. This mode uses the Empty Flag ( $\overline{EF}$ ) to indicate whether or not there are any words present in the FIFO memory. It also uses the Full Flag function ( $\overline{FF}$ ) to indicate whether or not the FIFO memory has any free space for writing. In IDT Standard mode, every word read from the FIFO, including the first, must be requested using the Read Enable ( $\overline{REN}$ ) and RCLK.

If, at the time of Master Reset, FWFT/SI is HIGH, then FWFT mode will be selected. This mode uses Output Ready ( $\overline{OR}$ ) to indicate whether or not there is valid data at the data outputs ( $Q_n$ ). It also uses Input Ready ( $\overline{IR}$ ) to indicate whether or not the FIFO memory has any free space for writing. In the FWFT mode, the first word written to an empty FIFO goes directly to  $Q_n$  after three RCLK rising edges,  $\overline{REN} = \text{LOW}$  is not necessary. Subsequent words must be accessed using the Read Enable ( $\overline{REN}$ ) and RCLK.

After Master Reset, FWFT/SI acts as a serial input for loading  $\overline{PAE}$  and  $\overline{PAF}$  offsets into the programmable registers. The serial input function can only be used when the serial loading method has been selected during Master Reset. Serial programming using the FWFT/SI pin functions the same way in both IDT Standard and FWFT modes.

## WRITE STROBE & WRITE CLOCK (WR/WCLK)

If Synchronous operation of the write port has been selected via  $\overline{ASYW}$ , this input behaves as WCLK.

A write cycle is initiated on the rising edge of the WCLK input. Data setup and hold times must be met with respect to the LOW-to-HIGH transition of the WCLK. It is permissible to stop the WCLK. Note that while WCLK is idle, the  $\overline{FF}$ ,  $\overline{IR}$ ,  $\overline{PAF}$  and  $\overline{HF}$  flags will not be updated. (Note that WCLK is only capable of updating  $\overline{HF}$  flag to LOW). The Write and Read Clocks can either be independent or coincident.

If Asynchronous operation has been selected this input is WR (write strobe). Data is Asynchronously written into the FIFO via the  $D_n$  inputs whenever there is a rising edge on WR. In this mode the WEN input must be tied LOW.

## WRITE ENABLE ( $\overline{WEN}$ )

When the  $\overline{WEN}$  input is LOW, data may be loaded into the FIFO RAM array on the rising edge of every WCLK cycle if the device is not full. Data is stored in the RAM array sequentially and independently of any ongoing read operation.

When  $\overline{WEN}$  is HIGH, no new data is written in the RAM array on each WCLK cycle.

To prevent data overflow in the IDT Standard mode,  $\overline{FF}$  will go LOW, inhibiting further write operations. Upon the completion of a valid read cycle,  $\overline{FF}$  will go HIGH allowing a write to occur. The  $\overline{FF}$  is updated by two WCLK cycles + tsKEW after the RCLK cycle.

To prevent data overflow in the FWFT mode,  $\overline{IR}$  will go HIGH, inhibiting further write operations. Upon the completion of a valid read cycle,  $\overline{IR}$  will go LOW allowing a write to occur. The  $\overline{IR}$  flag is updated by two WCLK cycles + tsKEW after the valid RCLK cycle.

$\overline{WEN}$  is ignored when the FIFO is full in either FWFT or IDT Standard mode.

If Asynchronous operation of the Read port has been selected, then  $\overline{WEN}$  must be held active, (tied LOW).

## READ STROBE & READ CLOCK (RD/RCLK)

If Synchronous operation of the read port has been selected via  $\overline{ASYR}$ , this input behaves as RCLK. A read cycle is initiated on the rising edge of the RCLK input. Data can be read on the outputs, on the rising edge of the RCLK input.

It is permissible to stop the RCLK. Note that while RCLK is idle, the  $\overline{EF}$ ,  $\overline{OR}$ ,  $\overline{PAE}$  and  $\overline{HF}$  flags will not be updated. (Note that RCLK is only capable of updating the  $\overline{HF}$  flag to HIGH). The Write and Read Clocks can be independent or coincident.

If Asynchronous operation has been selected this input is RD (Read Strobe). Data is Asynchronously read from the FIFO via the output register whenever there is a rising edge on RD. In this mode the  $\overline{REN}$  input must be tied LOW. The  $\overline{OE}$  input is used to provide Asynchronous control of the three-state  $Q_n$  outputs.

## READ ENABLE ( $\overline{REN}$ )

When Read Enable is LOW, data is loaded from the RAM array into the output register on the rising edge of every RCLK cycle if the device is not empty.

When the  $\overline{REN}$  input is HIGH, the output register holds the previous data and no new data is loaded into the output register. The data outputs  $Q_0$ - $Q_n$  maintain the previous data value.

In the IDT Standard mode, every word accessed at  $Q_n$ , including the first word written to an empty FIFO, must be requested using  $\overline{REN}$ . When the last word has been read from the FIFO, the Empty Flag ( $\overline{EF}$ ) will go LOW, inhibiting further read operations.  $\overline{REN}$  is ignored when the FIFO is empty. Once a write is performed,  $\overline{EF}$  will go HIGH allowing a read to occur. The  $\overline{EF}$  flag is updated by two RCLK cycles + tsKEW after the valid WCLK cycle.

In the FWFT mode, the first word written to an empty FIFO automatically goes to the outputs  $Q_n$ , on the third valid LOW to HIGH transition of RCLK + tsKEW after the first write.  $\overline{REN}$  does not need to be asserted LOW. In order to access all other words, a read must be executed using  $\overline{REN}$ . The RCLK LOW to HIGH transition after the last word has been read from the FIFO, Output Ready ( $\overline{OR}$ ) will go HIGH with a true read (RCLK with  $\overline{REN} = \text{LOW}$ ), inhibiting further read operations.  $\overline{REN}$  is ignored when the FIFO is empty.

If Asynchronous operation of the Read port has been selected, then  $\overline{REN}$  must be held active, (tied LOW).

## SERIAL ENABLE ( $\overline{SEN}$ )

The  $\overline{SEN}$  input is an enable used only for serial programming of the offset registers. The serial programming method must be selected during Master Reset.  $\overline{SEN}$  is always used in conjunction with  $\overline{LD}$ . When these lines are both LOW, data at the SI input can be loaded into the program register one bit for each LOW-to-HIGH transition of WCLK.

When  $\overline{SEN}$  is HIGH, the programmable registers retains the previous settings and no offsets are loaded.  $\overline{SEN}$  functions the same way in both IDT Standard and FWFT modes.

## OUTPUT ENABLE ( $\overline{OE}$ )

When Output Enable is enabled (LOW), the parallel output buffers receive data from the output register. When  $\overline{OE}$  is HIGH, the output data bus ( $Q_n$ ) goes into a high impedance state.

## LOAD ( $\overline{LD}$ )

This is a dual purpose pin. During Master Reset, the state of the  $\overline{LD}$  input, along with FSEL0 and FSEL1, determines one of eight default offset values for the  $\overline{PAE}$  and  $\overline{PAF}$  flags, along with the method by which these offset registers can be programmed, parallel or serial (see Table 2). After Master Reset,  $\overline{LD}$  enables write operations to and read operations from the offset registers. Only the offset loading method currently selected can be used to write to the registers. Offset registers can be read only in parallel.

After Master Reset, the  $\overline{LD}$  pin is used to activate the programming process of the flag offset values  $\overline{PAE}$  and  $\overline{PAF}$ . Pulling  $\overline{LD}$  LOW will begin a serial loading or parallel load or read of these offset values.



## BUS-MATCHING (IW, OW)

The pins IW and OW are used to define the input and output bus widths. During Master Reset, the state of these pins is used to configure the device bus sizes. See Table 1 for control settings. All flags will operate based on the word/byte size boundary as defined by the selection of the widest input or output bus width.

## BIG-ENDIAN/LITTLE-ENDIAN ( $\overline{\text{BE}}$ )

During Master Reset, a LOW on  $\overline{\text{BE}}$  will select Big-Endian operation. A HIGH on  $\overline{\text{BE}}$  during Master Reset will select Little-Endian format. This function is useful when data is written into the FIFO in word format (x18) and read out of the FIFO in word format (x18) or byte format (x9). If Big-Endian mode is selected, then the most significant byte of the word written into the FIFO will be read out of the FIFO first, followed by the least significant byte. If Little-Endian format is selected, then the least significant byte of the word written into the FIFO will be read out first, followed by the most significant byte. The mode desired is configured during master reset by the state of the Big-Endian ( $\overline{\text{BE}}$ ) pin. Refer to Figure 4, *Bus-Matching Byte Arrangement*, for a diagram showing the byte arrangement.

## PROGRAMMABLE FLAG MODE (PFM)

During Master Reset During Master Reset, a LOW on PFM will select Asynchronous Programmable flag timing mode. A HIGH on PFM will select Synchronous Programmable flag timing mode. If asynchronous  $\overline{\text{PAE}}/\overline{\text{PAF}}$  configuration is selected (PFM, LOW during  $\overline{\text{MRS}}$ ), the  $\overline{\text{PAE}}$  is asserted LOW on the LOW-to-HIGH transition of RCLK.  $\overline{\text{PAE}}$  is reset to HIGH on the LOW-to-HIGH transition of WCLK. Similarly, the  $\overline{\text{PAF}}$  is asserted LOW on the LOW-to-HIGH transition of WCLK and  $\overline{\text{PAF}}$  is reset to HIGH on the LOW-to-HIGH transition of RCLK.

If synchronous  $\overline{\text{PAE}}/\overline{\text{PAF}}$  configuration is selected (PFM, HIGH during  $\overline{\text{MRS}}$ ), the  $\overline{\text{PAE}}$  is asserted and updated on the rising edge of RCLK only and not WCLK. Similarly,  $\overline{\text{PAF}}$  is asserted and updated on the rising edge of WCLK only and not RCLK. The mode desired is configured during master reset by the state of the Programmable Flag Mode (PFM) pin.

## INTERSPERSED PARITY (IP)

During Master Reset, a LOW on IP will select Non-Interspersed Parity mode. A HIGH will select Interspersed Parity mode. The IP bit function allows the user to select the parity bit in the word loaded into the parallel port (D0-Dn) when programming the flag offsets. If Interspersed Parity mode is selected, then the FIFO will assume that the parity bit is located in bit position D8 and D17 during the parallel programming of the flag offsets, and will therefore ignore D8 when loading the offset register in parallel mode. This is also applied to the output register when reading the value of the offset register. If Interspersed Parity is selected then output Q8 will be invalid. If Non-Interspersed Parity mode is selected, then D16 and D17 are the parity bits and are ignored during parallel programming of the offsets. (D8 becomes a valid bit). Additionally, output Q8 will become a valid bit when performing a read of the offset register. IP mode is selected during Master Reset by the state of the IP input pin. Interspersed Parity control only has an effect during parallel programming of the offset registers. It does not effect the data written to and read from the FIFO.

## OUTPUTS:

### FULL FLAG ( $\overline{\text{FF}}/\overline{\text{IR}}$ )

This is a dual purpose pin. In IDT Standard mode, the Full Flag ( $\overline{\text{FF}}$ ) function is selected. When the FIFO is full,  $\overline{\text{FF}}$  will go LOW, inhibiting further write operations. When  $\overline{\text{FF}}$  is HIGH, the FIFO is not full. If no reads are performed

after a reset (either  $\overline{\text{MRS}}$  or  $\overline{\text{PRS}}$ ),  $\overline{\text{FF}}$  will go LOW after D writes to the FIFO. If x18 Input or x18 Output bus Width is selected, D = 131,072 for the IDT72V2103 and 262,144 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected, D = 262,144 for the IDT72V2103 and 524,288 for the IDT72V2113. See Figure 7, *Write Cycle and Full Flag Timing (IDT Standard Mode)*, for the relevant timing information.

In FWFT mode, the Input Ready ( $\overline{\text{IR}}$ ) function is selected.  $\overline{\text{IR}}$  goes LOW when memory space is available for writing in data. When there is no longer any free space left,  $\overline{\text{IR}}$  goes HIGH, inhibiting further write operations. If no reads are performed after a reset (either  $\overline{\text{MRS}}$  or  $\overline{\text{PRS}}$ ),  $\overline{\text{IR}}$  will go HIGH after D writes to the FIFO. If x18 Input or x18 Output bus Width is selected, D = 131,073 for the IDT72V2103 and 262,145 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected, D = 262,145 for the IDT72V2103 and 524,289 for the IDT72V2113. See Figure 9, *Write Timing (FWFT Mode)*, for the relevant timing information.

The  $\overline{\text{IR}}$  status not only measures the contents of the FIFO memory, but also counts the presence of a word in the output register. Thus, in FWFT mode, the total number of writes necessary to deassert  $\overline{\text{IR}}$  is one greater than needed to assert  $\overline{\text{FF}}$  in IDT Standard mode.

$\overline{\text{FF}}/\overline{\text{IR}}$  is synchronous and updated on the rising edge of WCLK.  $\overline{\text{FF}}/\overline{\text{IR}}$  are double register-buffered outputs.

### EMPTY FLAG ( $\overline{\text{EF}}/\overline{\text{OR}}$ )

This is a dual purpose pin. In the IDT Standard mode, the Empty Flag ( $\overline{\text{EF}}$ ) function is selected. When the FIFO is empty,  $\overline{\text{EF}}$  will go LOW, inhibiting further read operations. When  $\overline{\text{EF}}$  is HIGH, the FIFO is not empty. See Figure 8, *Read Cycle, Empty Flag and First Word Latency Timing (IDT Standard Mode)*, for the relevant timing information.

In FWFT mode, the Output Ready ( $\overline{\text{OR}}$ ) function is selected.  $\overline{\text{OR}}$  goes LOW at the same time that the first word written to an empty FIFO appears valid on the outputs.  $\overline{\text{OR}}$  stays LOW after the RCLK LOW to HIGH transition that shifts the last word from the FIFO memory to the outputs.  $\overline{\text{OR}}$  goes HIGH only with a true read (RCLK with  $\overline{\text{REN}} = \text{LOW}$ ). The previous data stays at the outputs, indicating the last word was read. Further data reads are inhibited until  $\overline{\text{OR}}$  goes LOW again. See Figure 10, *Read Timing (FWFT Mode)*, for the relevant timing information.

$\overline{\text{EF}}/\overline{\text{OR}}$  is synchronous and updated on the rising edge of RCLK.

In IDT Standard mode,  $\overline{\text{EF}}$  is a double register-buffered output. In FWFT mode,  $\overline{\text{OR}}$  is a triple register-buffered output.

### PROGRAMMABLE ALMOST-FULL FLAG ( $\overline{\text{PAF}}$ )

The Programmable Almost-Full flag ( $\overline{\text{PAF}}$ ) will go LOW when the FIFO reaches the almost-full condition. In IDT Standard mode, if no reads are performed after reset ( $\overline{\text{MRS}}$ ),  $\overline{\text{PAF}}$  will go LOW after (D-m) words are written to the FIFO. If x18 Input or x18 Output bus Width is selected, (D-m) = (131,072-m) writes for the IDT72V2103 and (262,144-m) writes for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected, (D-m) = (262,144-m) writes for the IDT72V2103 and (524,288-m) writes for the IDT72V2113. The offset "m" is the full offset value. The default setting for this value is stated in Table 2.

In FWFT mode, if x18 Input or x18 Output bus Width is selected, the  $\overline{\text{PAF}}$  will go LOW after (131,073-m) writes for the IDT72V2103 and (262,145-m) writes for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected, the  $\overline{\text{PAF}}$  will go LOW after (262,145-m) writes for the IDT72V2103 and (524,289-m) writes for the IDT72V2113. The offset m is the full offset value. The default setting for this value is stated in Table 2.

See Figure 18, *Synchronous Programmable Almost-Full Flag Timing (IDT Standard and FWFT Mode)*, for the relevant timing information.

If asynchronous  $\overline{\text{PAF}}$  configuration is selected, the  $\overline{\text{PAF}}$  is asserted LOW on the LOW-to-HIGH transition of the Write Clock (WCLK).  $\overline{\text{PAF}}$  is reset to HIGH on the LOW-to-HIGH transition of the Read Clock (RCLK). If synchronous  $\overline{\text{PAF}}$  configuration is selected, the  $\overline{\text{PAF}}$  is updated on the rising edge of WCLK. See Figure 20 for *Asynchronous Programmable Almost-Full Flag Timing (IDT Standard and FWFT Mode)*.

#### PROGRAMMABLE ALMOST-EMPTY FLAG ( $\overline{\text{PAE}}$ )

The Programmable Almost-Empty flag ( $\overline{\text{PAE}}$ ) will go LOW when the FIFO reaches the almost-empty condition. In IDT Standard mode,  $\overline{\text{PAE}}$  will go LOW when there are n words or less in the FIFO. The offset "n" is the empty offset value. The default setting for this value is stated in Table 2.

In FWFT mode, the  $\overline{\text{PAE}}$  will go LOW when there are n+1 words or less in the FIFO. The default setting for this value is stated in Table 2.

See Figure 19, *Synchronous Programmable Almost-Empty Flag Timing (IDT Standard and FWFT Mode)*, for the relevant timing information.

If asynchronous  $\overline{\text{PAE}}$  configuration is selected, the  $\overline{\text{PAE}}$  is asserted LOW on the LOW-to-HIGH transition of the Read Clock (RCLK).  $\overline{\text{PAE}}$  is reset to HIGH on the LOW-to-HIGH transition of the Write Clock (WCLK). If synchronous  $\overline{\text{PAE}}$  configuration is selected, the  $\overline{\text{PAE}}$  is updated on the rising edge of RCLK. See Figure 21, *Asynchronous Programmable Almost-Empty Flag Timing (IDT Standard and FWFT Mode)*, for the relevant timing information.

#### HALF-FULL FLAG ( $\overline{\text{HF}}$ )

This output indicates a half-full FIFO. The rising WCLK edge that fills the FIFO beyond half-full sets  $\overline{\text{HF}}$  LOW. The flag remains LOW until the difference between the write and read pointers becomes less than or equal to half of the total depth of the device; the rising RCLK edge that accomplishes this condition sets  $\overline{\text{HF}}$  HIGH.

In IDT Standard mode, if no reads are performed after reset ( $\overline{\text{MRS}}$  or  $\overline{\text{PRS}}$ ),  $\overline{\text{HF}}$  will go LOW after  $(D/2 + 1)$  writes to the FIFO. If x18 Input or x18 Output bus Width is selected,  $D = 131,072$  for the IDT72V2103 and 262,144 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $D = 262,144$  for the IDT72V2103 and 524,288 for the IDT72V2113.

In FWFT mode, if no reads are performed after reset ( $\overline{\text{MRS}}$  or  $\overline{\text{PRS}}$ ),  $\overline{\text{HF}}$  will go LOW after  $(D-1/2 + 2)$  writes to the FIFO. If x18 Input or x18 Output bus Width is selected,  $D = 131,073$  for the IDT72V2103 and 262,145 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $D = 262,145$  for the IDT72V2103 and 524,289 for the IDT72V2113.

See Figure 22, *Half-Full Flag Timing (IDT Standard and FWFT Mode)*, for the relevant timing information. Because  $\overline{\text{HF}}$  is updated by both RCLK and WCLK, it is considered asynchronous.

#### DATA OUTPUTS ( $\text{Q}_0\text{-Q}_n$ )

( $\text{Q}_0 - \text{Q}_{17}$ ) data outputs for 18-bit wide data or ( $\text{Q}_0 - \text{Q}_8$ ) data outputs for 9-bit wide data.

**BYTE ORDER ON INPUT PORT:**

D17-D9



D8-D0



Write to FIFO

**BYTE ORDER ON OUTPUT PORT:**

$\overline{BE}$	IW	OW
L	L	L

Q17-Q9



Q8-Q0



Read from FIFO

**(a) x18 INPUT to x18 OUTPUT - BIG ENDIAN**

$\overline{BE}$	IW	OW
H	L	L

Q17-Q9



Q8-Q0



Read from FIFO

**(b) x18 INPUT to x18 OUTPUT - LITTLE ENDIAN**

$\overline{BE}$	IW	OW
L	L	H

Q17-Q9



Q8-Q0



1st: Read from FIFO

Q17-Q9



Q8-Q0



2nd: Read from FIFO

**(c) x18 INPUT to x9 OUTPUT - BIG ENDIAN**

$\overline{BE}$	IW	OW
H	L	H

Q17-Q9



Q8-Q0



1st: Read from FIFO

Q17-Q9



Q8-Q0



2nd: Read from FIFO

**(d) x18 INPUT to x9 OUTPUT - LITTLE ENDIAN**

**BYTE ORDER ON INPUT PORT:**

D17-D9



D8-D0



1st: Write to FIFO

D17-Q9



D8-Q0



2nd: Write to FIFO

**BYTE ORDER ON OUTPUT PORT:**

$\overline{BE}$	IW	OW
L	H	L

Q17-Q9



Q8-Q0



Read from FIFO

**(a) x9 INPUT to x18 OUTPUT - BIG ENDIAN**

$\overline{BE}$	IW	OW
H	H	L

Q17-Q9



Q8-Q0



Read from FIFO

**(a) x9 INPUT to x18 OUTPUT - LITTLE ENDIAN**

Figure 4. Bus-Matching Byte Arrangement

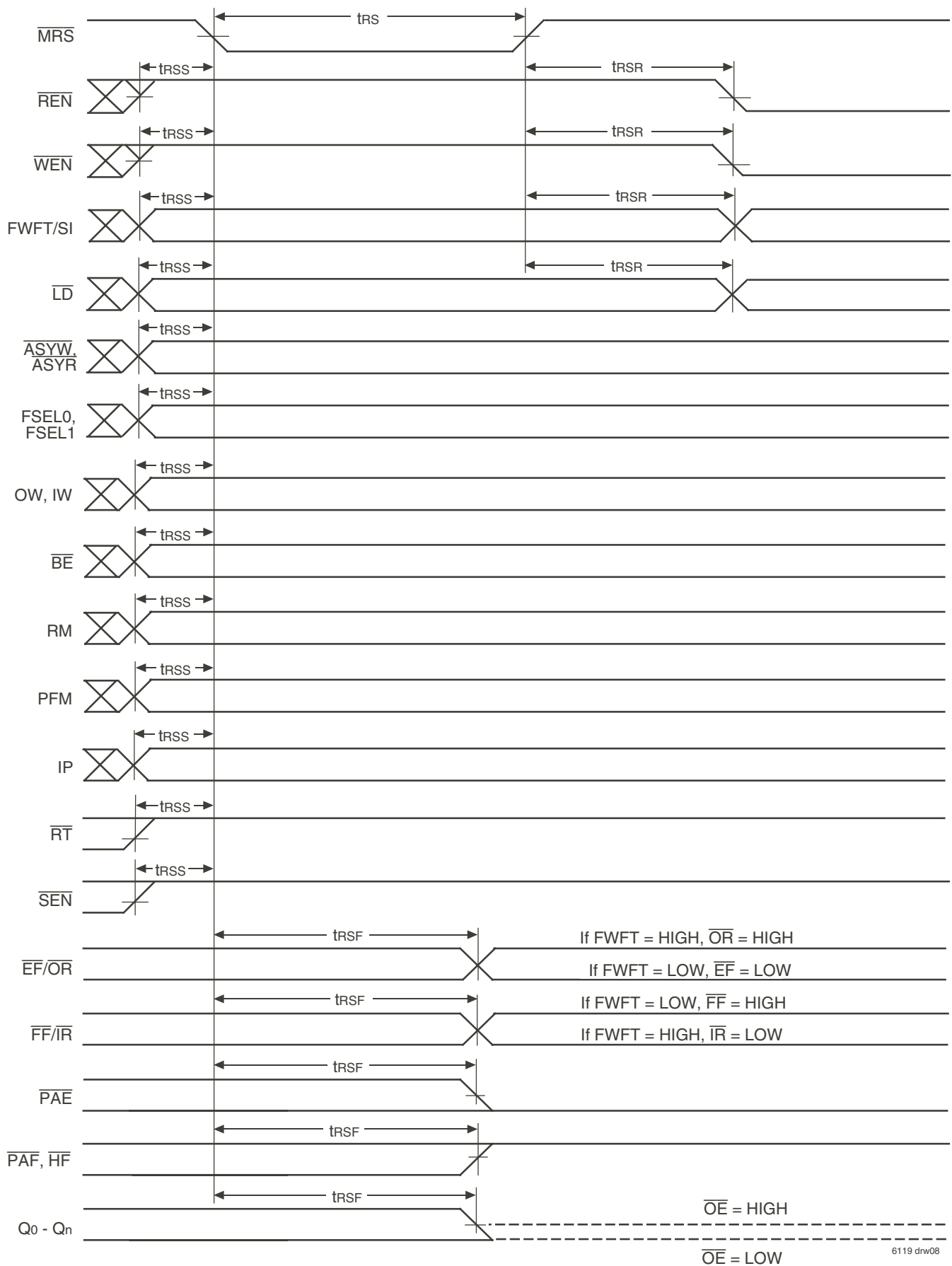
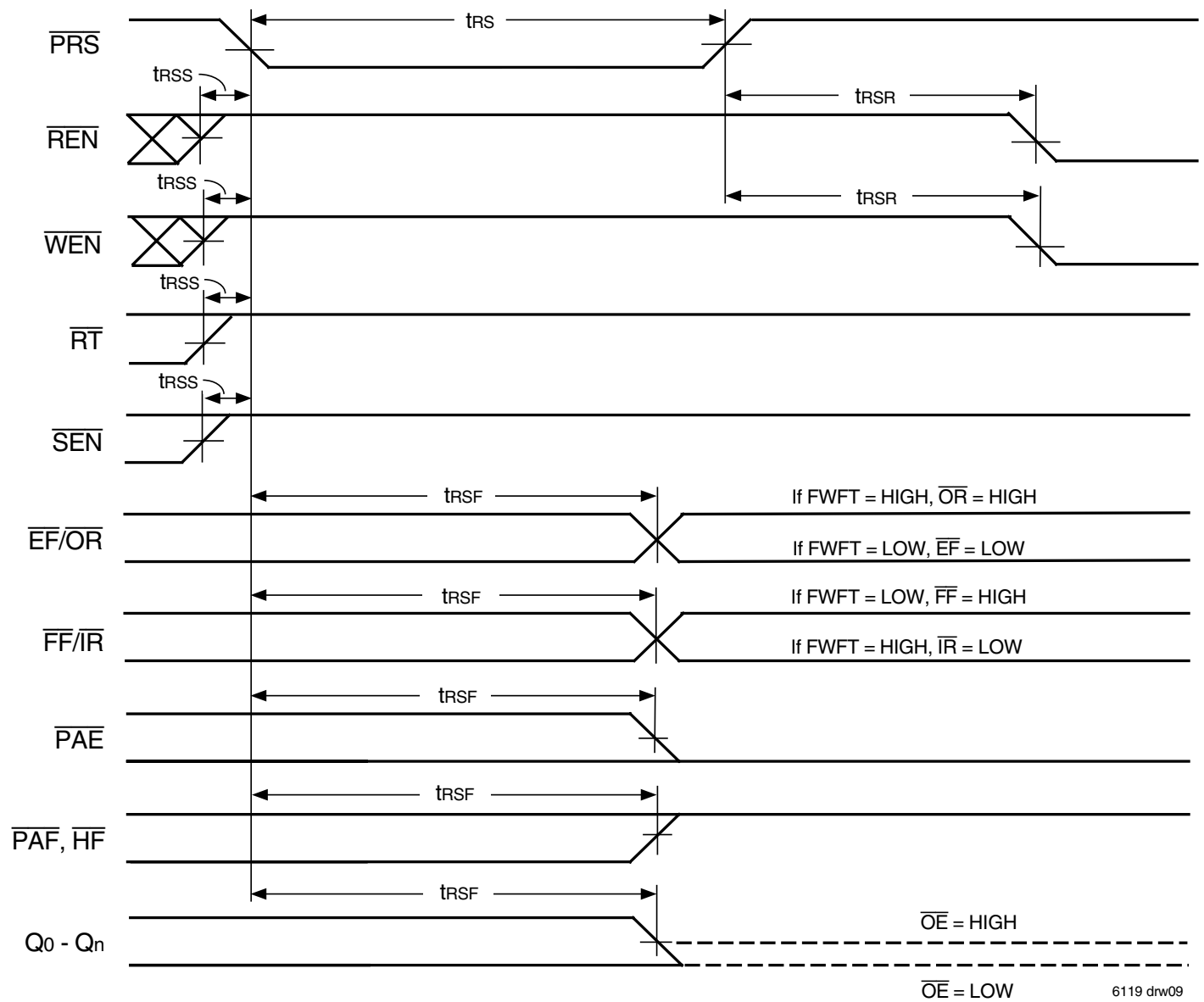
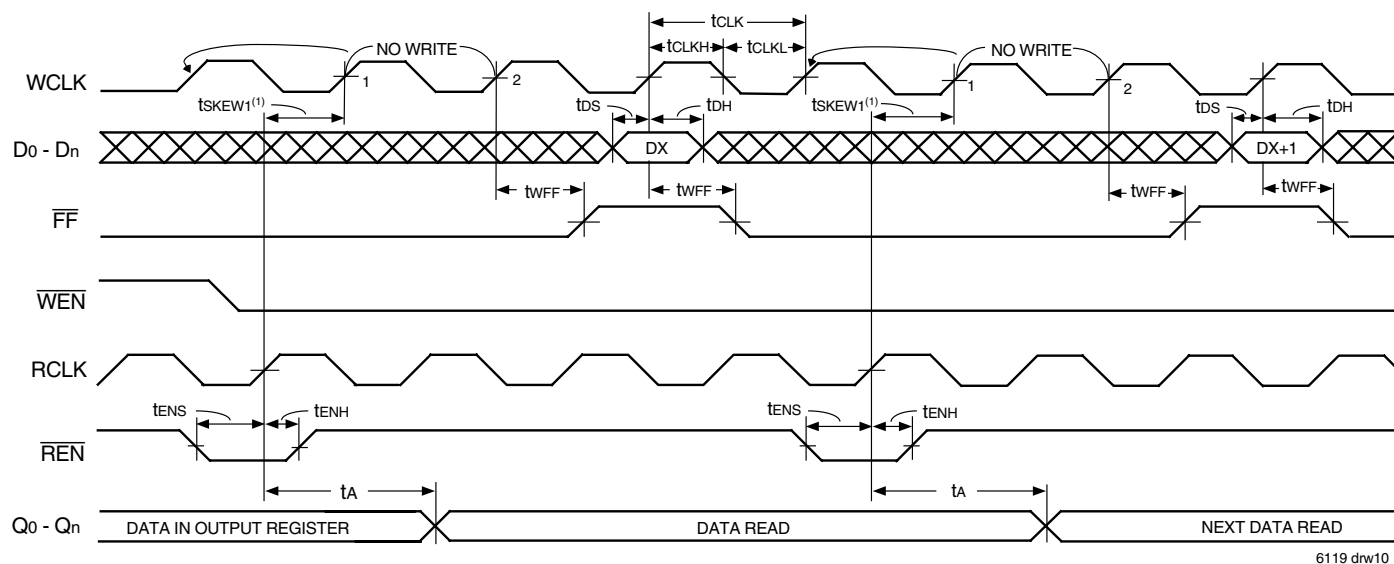


Figure 5. Master Reset Timing



6119 drw09

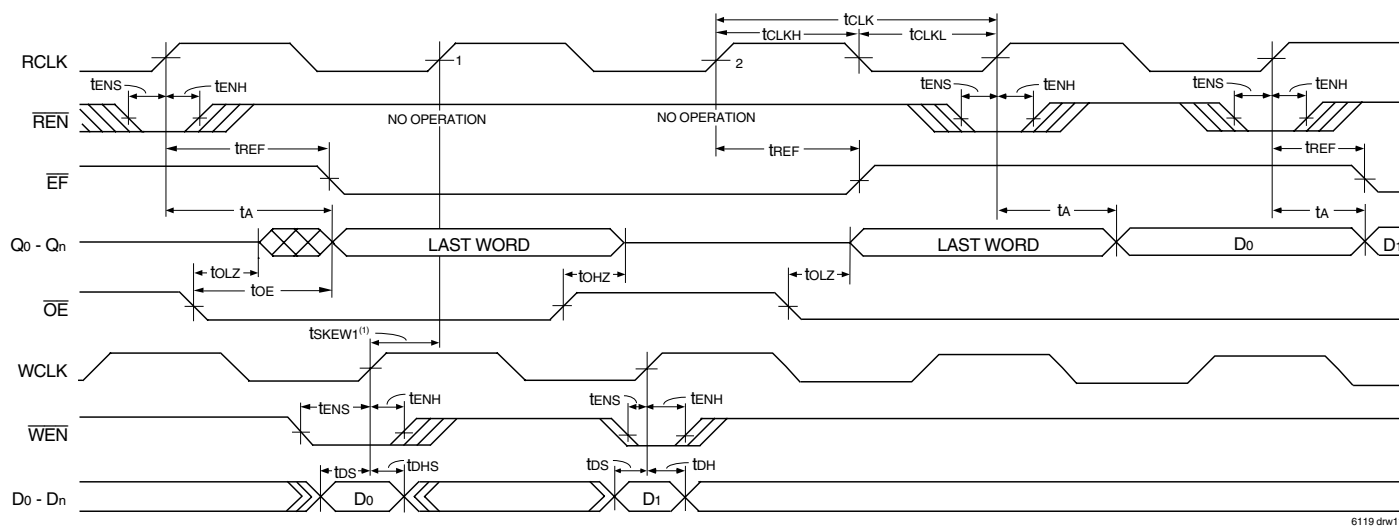
Figure 6. Partial Reset Timing



**NOTES:**

1.  $tskew1$  is the minimum time between a rising RCLK edge and a rising WCLK edge to guarantee that  $\overline{FF}$  will go high (after one WCLK cycle plus  $twff$ ). If the time between the rising edge of the RCLK and the rising edge of the WCLK is less than  $tskew1$ , then the  $\overline{FF}$  deassertion may be delayed one extra WCLK cycle.
2.  $\overline{LD}$  = HIGH,  $\overline{EF}$  = HIGH

Figure 7. Write Cycle and Full Flag Timing (IDT Standard Mode)



**NOTES:**

1.  $tskew1$  is the minimum time between a rising WCLK edge and a rising RCLK edge to guarantee that  $\overline{EF}$  will go HIGH (after one RCLK cycle plus  $tREF$ ). If the time between the rising edge of WCLK and the rising edge of RCLK is less than  $tskew1$ , then  $\overline{EF}$  deassertion may be delayed one extra RCLK cycle.
2.  $\overline{LD}$  = HIGH.
3. First data word latency:  $tskew1 + 1 \cdot T_{RCLK} + tREF$ .

Figure 8. Read Cycle, Empty Flag and First Data Word Latency Timing (IDT Standard Mode)



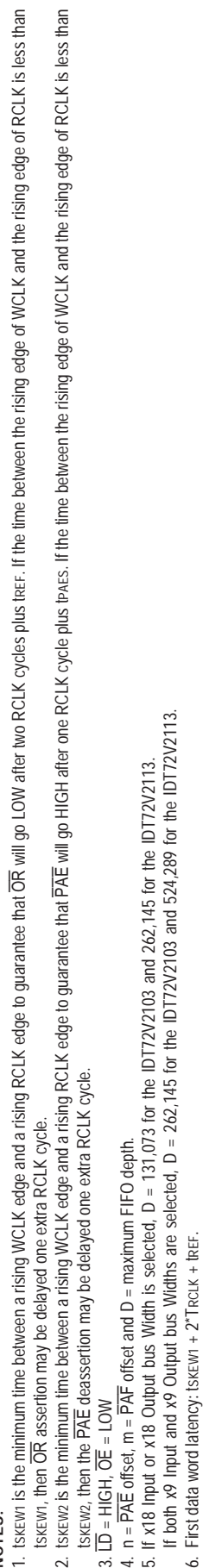


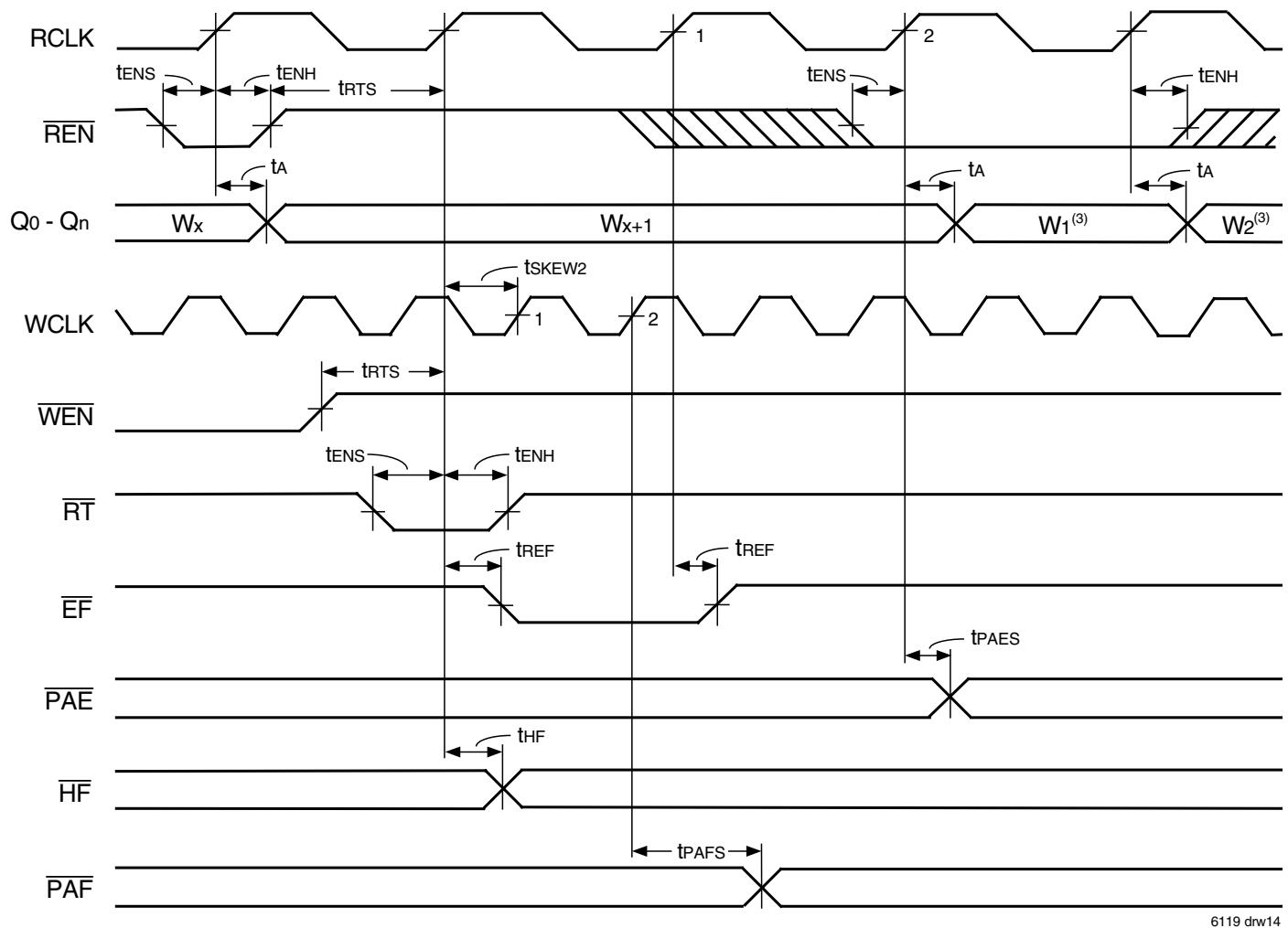
Figure 9. Write Timing and First Data Word Latency Timing (First Word Fall Through Mode)



1.  $tskew_{\overline{IR}}$  is the minimum time between a rising RCLK edge and a rising WCLK edge to guarantee that  $\overline{IR}$  will go LOW after one WCLK cycle plus twf. If the time between the rising edge of RCLK and the rising edge of WCLK is less than  $tskew_{\overline{IR}}$ , then the  $\overline{IR}$  assertion may be delayed one extra WCLK cycle.

2.  $t_{skew2}$  is the minimum time between a rising RCLK edge and a rising WCLK edge to guarantee that  $\overline{PAF}$  will go HIGH after one WCLK cycle plus  $t_{PAFs}$ . If the time between the rising edge of RCLK and the rising edge of WCLK is less than  $t_{skew2}$ , then the PAF deassertion may be delayed one extra WCLK cycle.
3.  $\overline{LD} = \text{HIGH}$
4.  $n = \overline{PAE}$  Offset,  $m = \overline{PAF}$  offset and  $D = \text{maximum FIFO depth}$ .
5. If x18 Input or x18 Output bus Width is selected,  $D = 131,073$  for the IDT72V2103 and 262,145 for the IDT72V2113.  
If both x9 Input and x9 Output bus Widths are selected,  $D = 262,145$  for the IDT72V2103 and 524,289 for the IDT72V2113.

**Figure 10. Read Timing (First Word Fall Through Mode)**

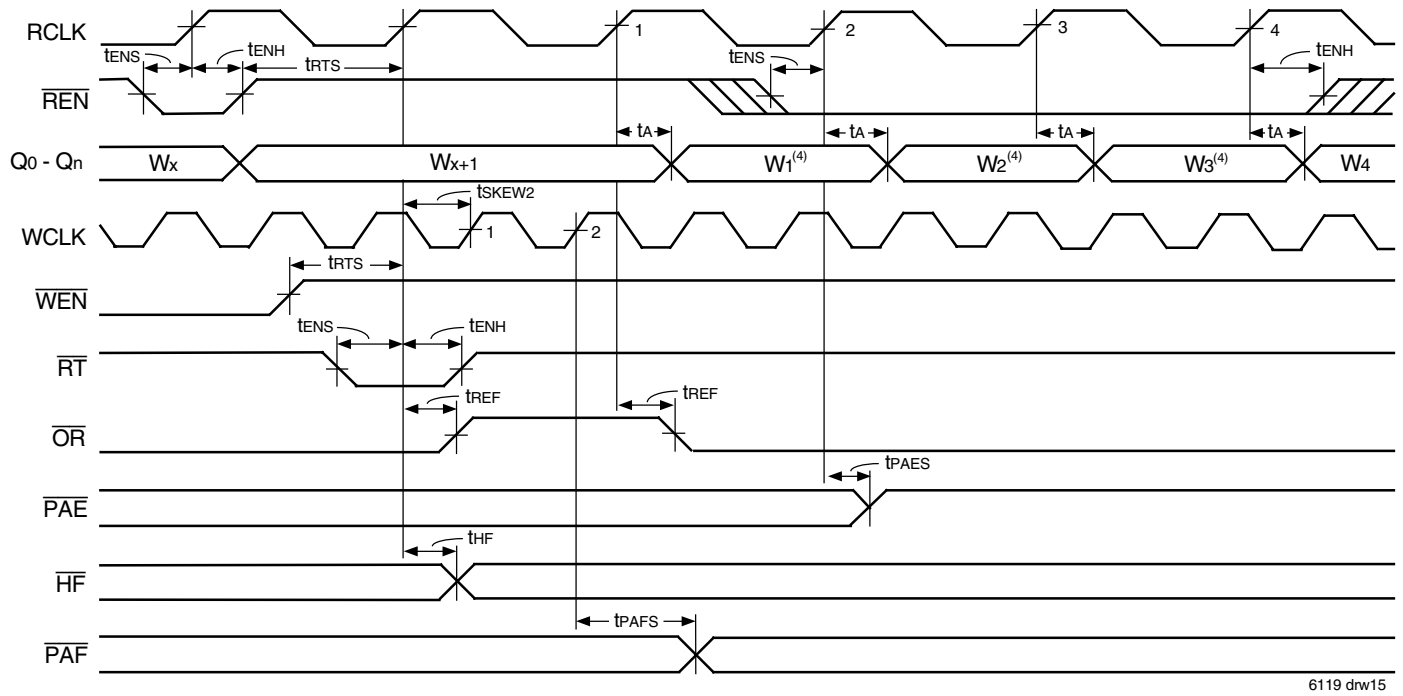


6119 drw14

**NOTES:**

1. Retransmit setup is complete after  $\overline{EF}$  returns HIGH, only then can a read operation begin.
2.  $\overline{OE}$  = LOW.
3. W1 = first word written to the FIFO after Master Reset, W2 = second word written to the FIFO after Master Reset.
4. No more than D - 2 may be written to the FIFO between Reset (Master or Partial) and Retransmit setup. Therefore,  $\overline{FF}$  will be HIGH throughout the Retransmit setup procedure.  
If x18 Input or x18 Output bus Width is selected, D = 131,072 for the IDT72V2103 and 262,144 for the IDT72V2113.  
If both x9 Input and x9 Output bus Widths are selected, D = 262,144 for the IDT72V2103 and 524,288 for the IDT72V2113.
5. There must be at least two words written to and two words read from the FIFO before a Retransmit operation can be invoked.
6. RM is set HIGH during MRS.

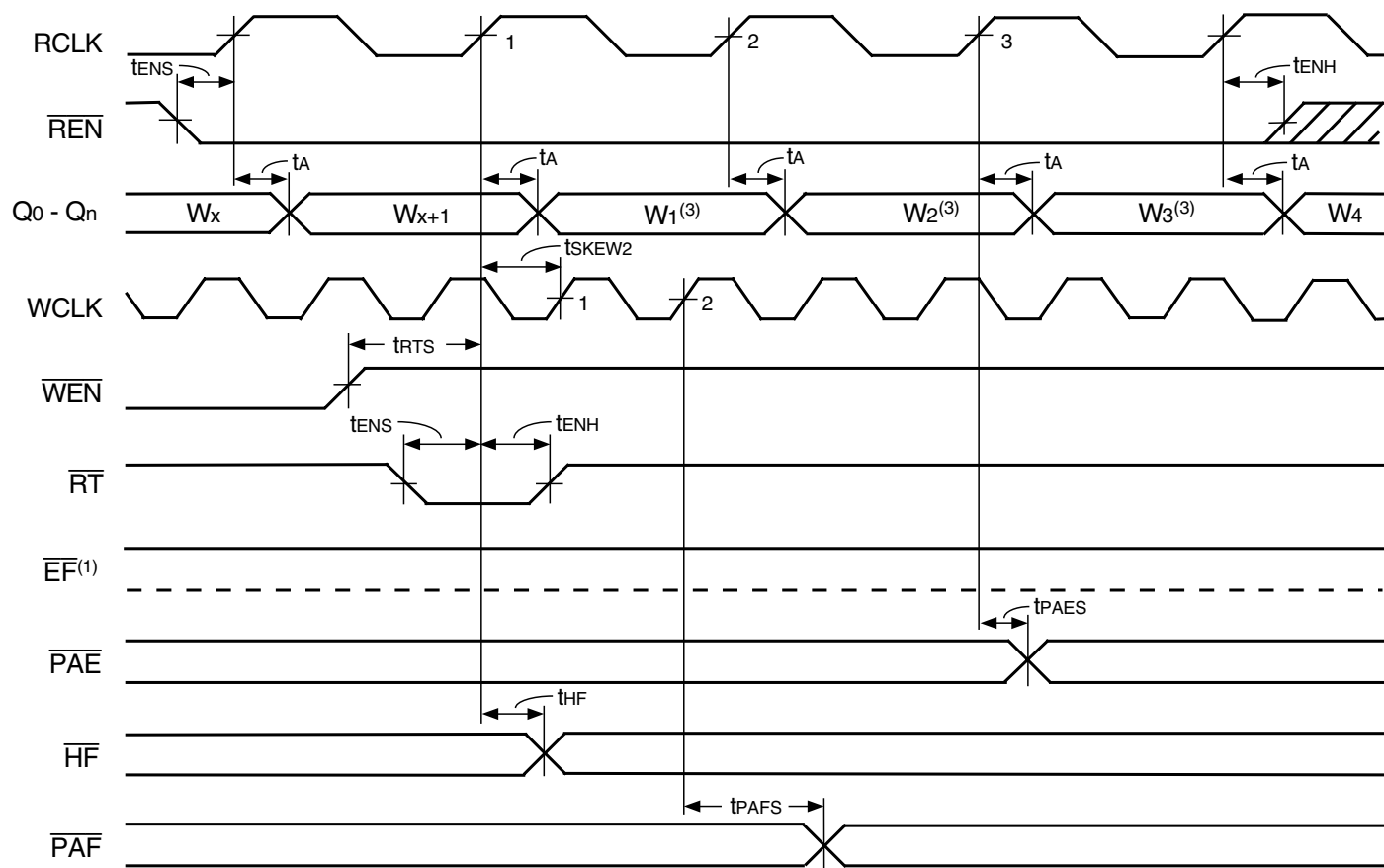
Figure 11. Retransmit Timing (IDT Standard Mode)



#### NOTES:

1. Retransmit setup is complete after  $\overline{OR}$  returns LOW.
2. No more than  $D - 2$  words may be written to the FIFO between Reset (Master or Partial) and Retransmit setup. Therefore,  $\overline{IR}$  will be LOW throughout the Retransmit setup procedure.  
If x18 Input or x18 Output bus Width is selected,  $D = 131,073$  for the IDT72V2103 and 262,145 for the IDT72V2113.  
If both x9 Input and x9 Output bus Widths are selected,  $D = 262,145$  for the IDT72V2103 and 524,289 for the IDT72V2113.
3.  $\overline{OE} = \text{LOW}$
4.  $W_1, W_2, W_3$  = first, second and third words written to the FIFO after Master Reset.
5. There must be at least two words written to the FIFO before a Retransmit operation can be invoked.
6. RM is set HIGH during MRS.

Figure 12. Retransmit Timing (FWFT Mode)

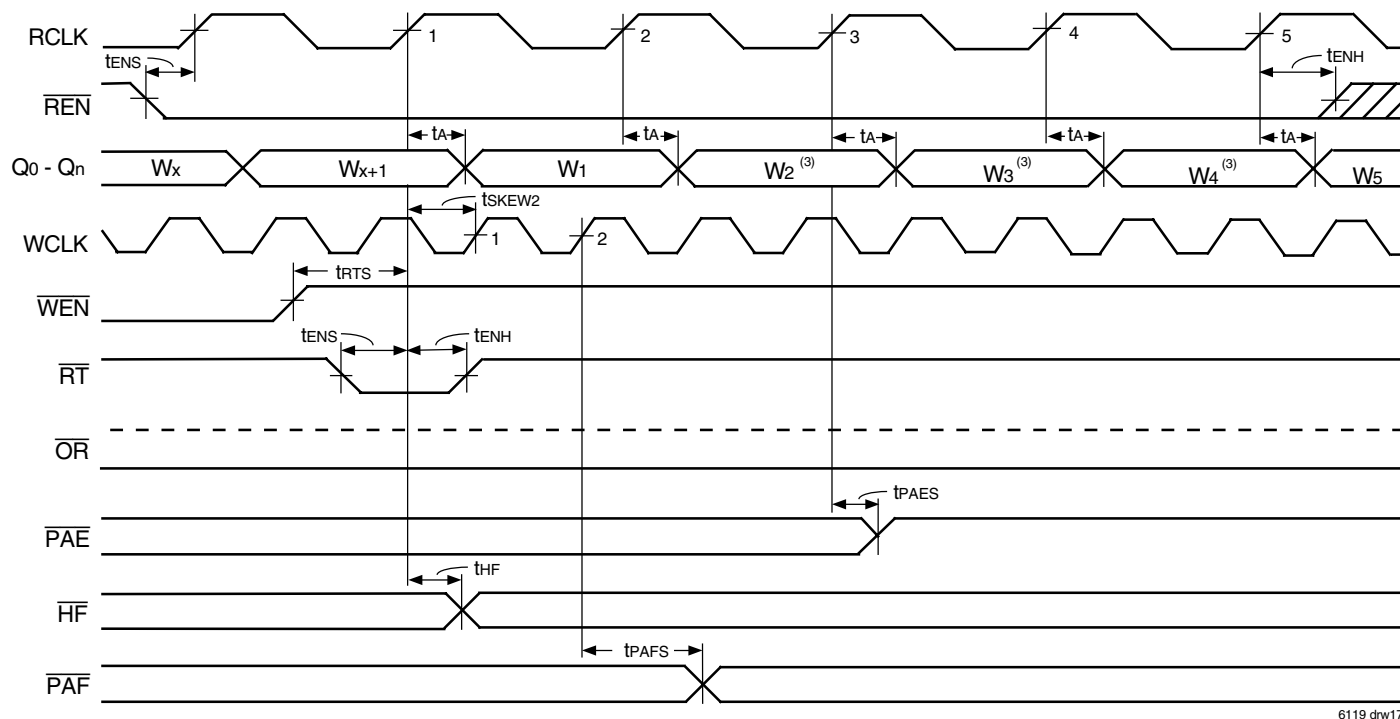


6119 drw16

**NOTES:**

1. If the part is empty at the point of Retransmit, the Empty Flag ( $\overline{EF}$ ) will be updated based on RCLK (Retransmit clock cycle). Valid data will also appear on the output.
2.  $\overline{OE}$  = LOW: enables data to be read on outputs Q0-Qn.
3.  $W_1$  = first word written to the FIFO after Master Reset,  $W_2$  = second word written to the FIFO after Master Reset.
4. No more than D - 2 may be written to the FIFO between Reset (Master or Partial) and Retransmit setup. Therefore,  $\overline{FF}$  will be HIGH throughout the Retransmit setup procedure.  
If x18 Input or x18 Output bus Width is selected, D = 131,072 for the IDT72V2103 and 262,144 for the IDT72V2113.  
If both x9 Input and x9 Output bus Widths are selected, D = 262,144 for the IDT72V2103 and 524,288 for the IDT72V2113.
5. There must be at least two words written to and read from the FIFO before a Retransmit operation can be invoked.
6. RM is set LOW during MRS.

**Figure 13. Zero Latency Retransmit Timing (IDT Standard Mode)**

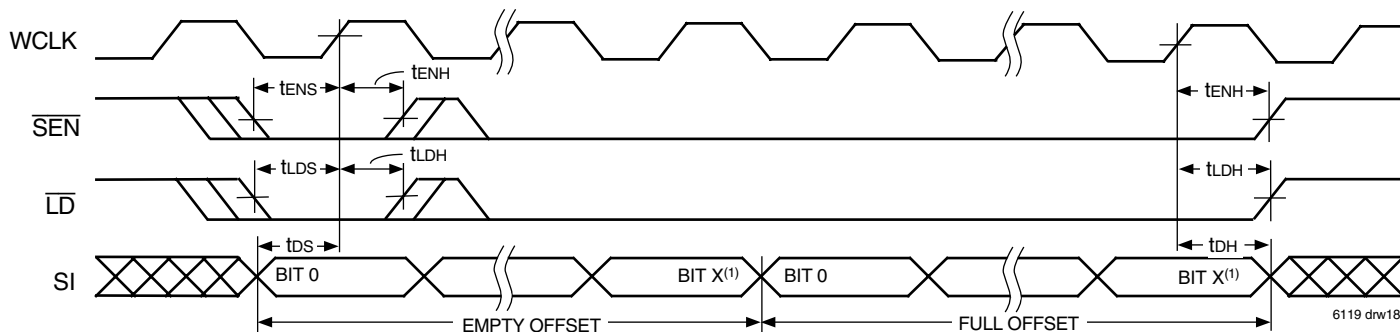


6119 drw17

**NOTES:**

1. If the part is empty at the point of Retransmit, the output ready flag ( $\overline{OR}$ ), will be updated based on RCLK (Retransmit clock cycle), valid data will also appear on the output.
2. No more than D - 2 words may be written to the FIFO between Reset (Master or Partial) and Retransmit setup. Therefore,  $\overline{IR}$  will be LOW throughout the Retransmit setup procedure.  
If x18 Input or x18 Output bus Width is selected, D = 131,073 for the IDT72V2103 and 262,145 for the IDT72V2113.  
If both x9 Input and x9 Output bus Widths are selected, D = 262,145 for the IDT72V2103 and 524,289 for the IDT72V2113.
3.  $\overline{OE}$  = LOW
4. W1, W2, W3 = first, second and third words written to the FIFO after Master Reset.
5. There must be at least two words written to the FIFO before a Retransmit operation can be invoked.
6. RM is set LOW during MRS.

**Figure 14. Zero Latency Retransmit Timing (FWFT Mode)**



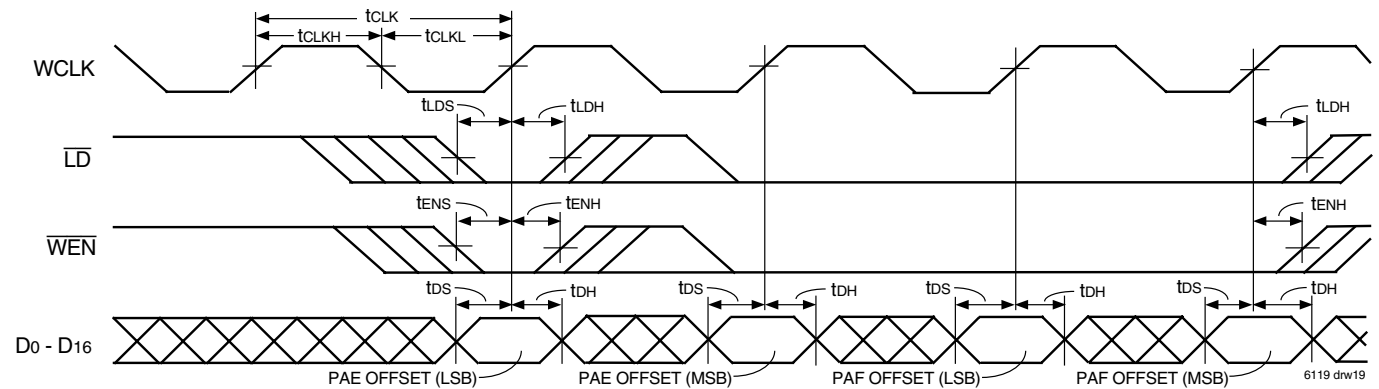
6119 drw18

**NOTES:**

1. x9 to x9 mode: X = 17 for the IDT72V2103 and X = 18 for the IDT72V2113.
2. All other modes: X = 16 for the IDT72V2103 and X = 17 for the IDT72V2113.

**Figure 15. Serial Loading of Programmable Flag Registers (IDT Standard and FWFT Modes)**

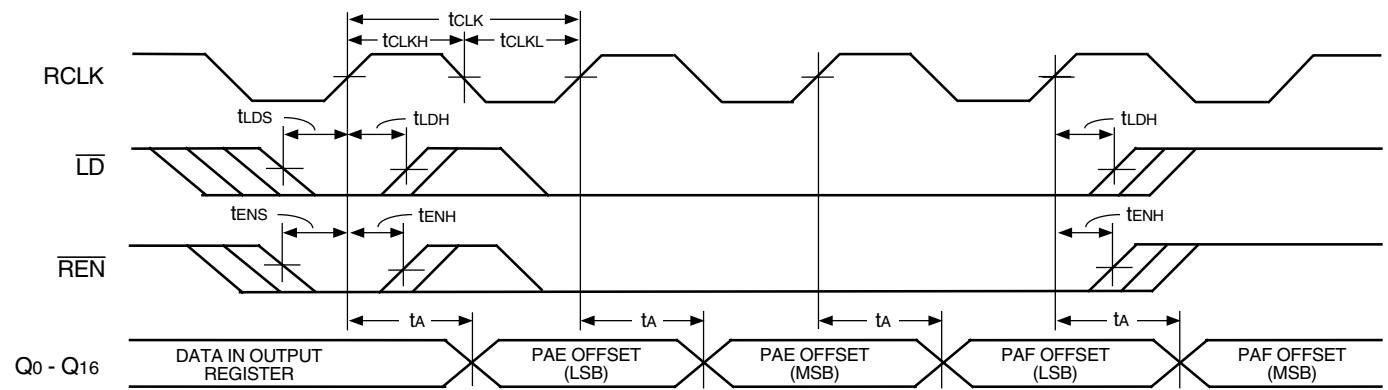




**NOTE:**

1. This diagram is based on programming the IDT72V2103/72V2113 x18 bus width. Add one extra cycle to both the  $\overline{\text{PAE}}$  offset and  $\overline{\text{PAF}}$  offset for x9 bus width.

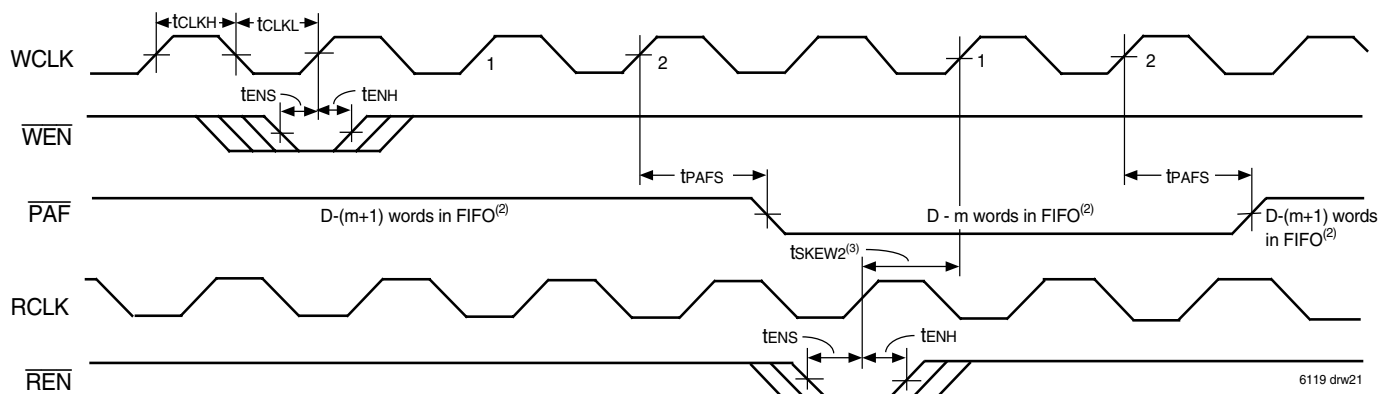
**Figure 16. Parallel Loading of Programmable Flag Registers (IDT Standard and FWFT Modes)**



**NOTES:**

1.  $\overline{\text{OE}} = \text{LOW}$ .
2. This diagram is based on programming the IDT72V2103/72V2113 x18 bus width. Add one extra cycle to both the  $\overline{\text{PAE}}$  offset and  $\overline{\text{PAF}}$  offset for x9 bus width.

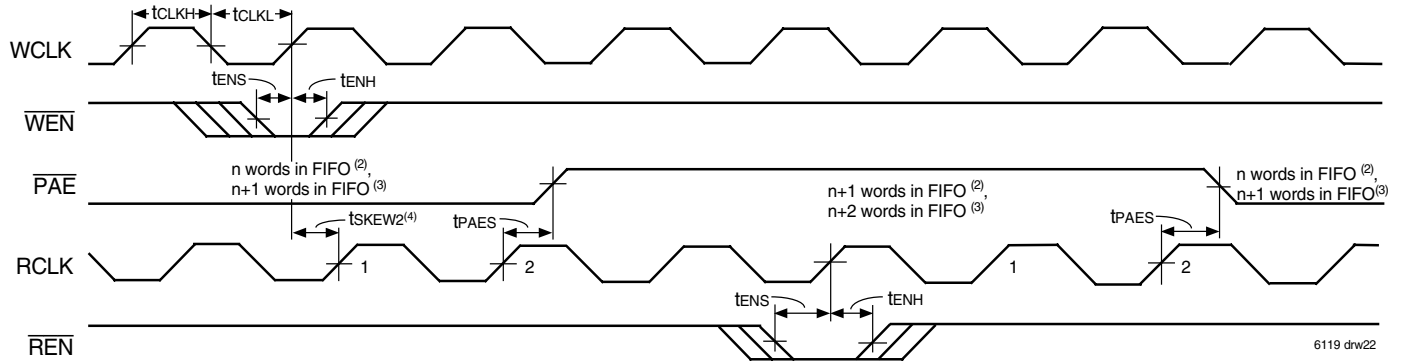
**Figure 17. Parallel Read of Programmable Flag Registers (IDT Standard and FWFT Modes)**



**NOTES:**

1.  $m = \overline{\text{PAF}}$  offset.
2.  $D$  = maximum FIFO depth.  
In IDT Standard mode: if x18 Input or x18 Output bus Width is selected,  $D = 131,072$  for the IDT72V2103 and 262,144 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $D = 262,144$  for the IDT72V2103 and 524,288 for the IDT72V2113.  
In FWFT mode: if x18 Input or x18 Output bus Width is selected,  $D = 131,073$  for the IDT72V2103 and 262,145 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $D = 262,145$  for the IDT72V2103 and 524,289 for the IDT72V2113.
3.  $tsKEW2$  is the minimum time between a rising RCLK edge and a rising WCLK edge to guarantee that  $\overline{\text{PAF}}$  will go HIGH (after one WCLK cycle plus  $tPAFS$ ). If the time between the rising edge of RCLK and the rising edge of WCLK is less than  $tsKEW2$ , then the  $\overline{\text{PAF}}$  deassertion time may be delayed one extra WCLK cycle.
4.  $\overline{\text{PAF}}$  is asserted and updated on the rising edge of WCLK only.
5. Select this mode by setting PFM HIGH during Master Reset.

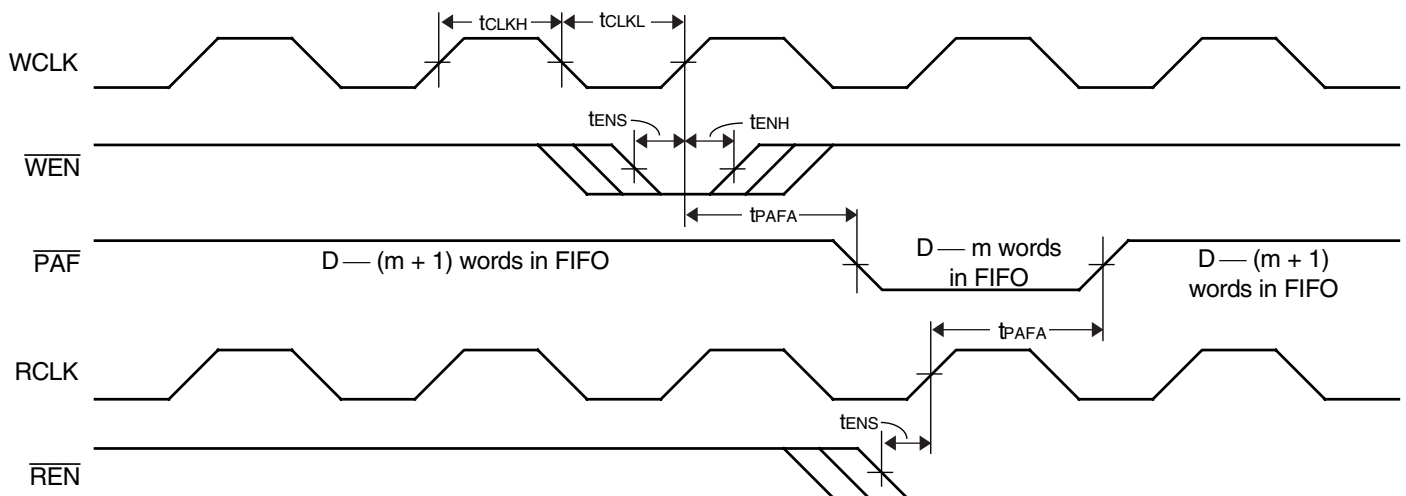
**Figure 18. Synchronous Programmable Almost-Full Flag Timing (IDT Standard and FWFT Modes)**



**NOTES:**

1.  $n = \overline{PAE}$  offset.
2. For IDT Standard mode.
3. For FWFT mode.
4.  $t_{SKEW2}$  is the minimum time between a rising WCLK edge and a rising RCLK edge to guarantee that  $\overline{PAE}$  will go HIGH (after one RCLK cycle plus  $t_{PAES}$ ). If the time between the rising edge of WCLK and the rising edge of RCLK is less than  $t_{SKEW2}$ , then the  $\overline{PAE}$  deassertion may be delayed one extra RCLK cycle.
5.  $\overline{PAE}$  is asserted and updated on the rising edge of WCLK only.
6. Select this mode by setting PFM HIGH during Master Reset.

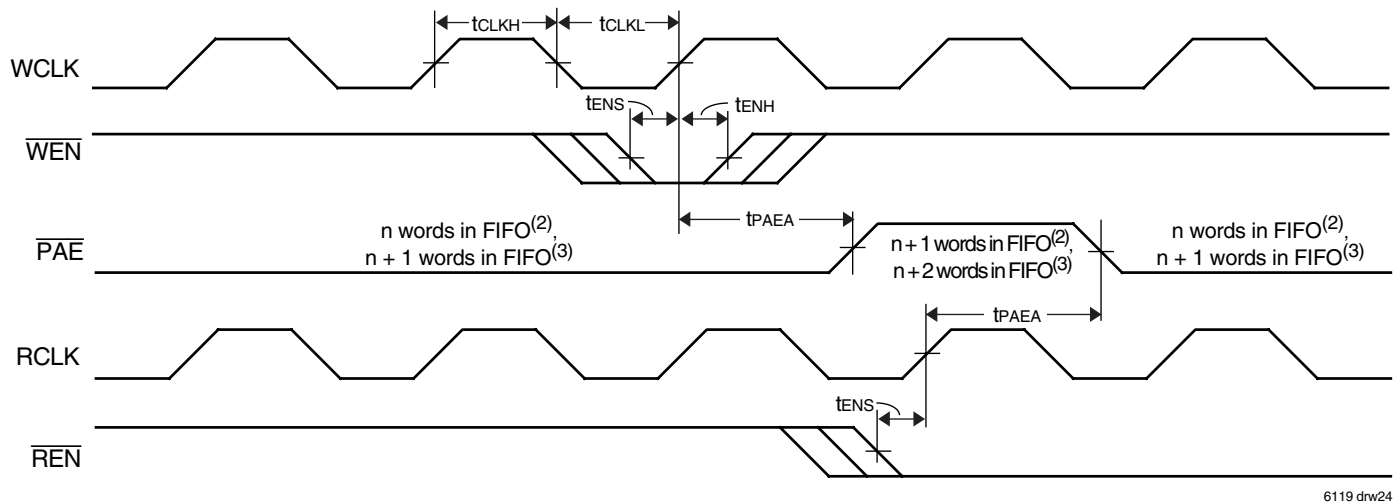
**Figure 19. Synchronous Programmable Almost-Empty Flag Timing (IDT Standard and FWFT Modes)**



**NOTES:**

1.  $m = \overline{PAF}$  offset.
2.  $D$  = maximum FIFO Depth.  
In IDT Standard mode: if x18 Input or x18 Output bus Width is selected,  $D = 131,072$  for the IDT72V2103 and 262,144 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $D = 262,144$  for the IDT72V2103 and 524,288 for the IDT72V2113.  
In FWFT mode: if x18 Input or x18 Output bus Width is selected,  $D = 131,073$  for the IDT72V2103 and 262,145 for the DT72V2113. If both x9 Input and x9 Output bus Widths are selected,  $D = 262,145$  for the IDT72V2103 and 524,289 for the IDT72V2113.
3.  $\overline{PAF}$  is asserted to LOW on WCLK transition and reset to HIGH on RCLK transition.
4. Select this mode by setting PFM LOW during Master Reset.

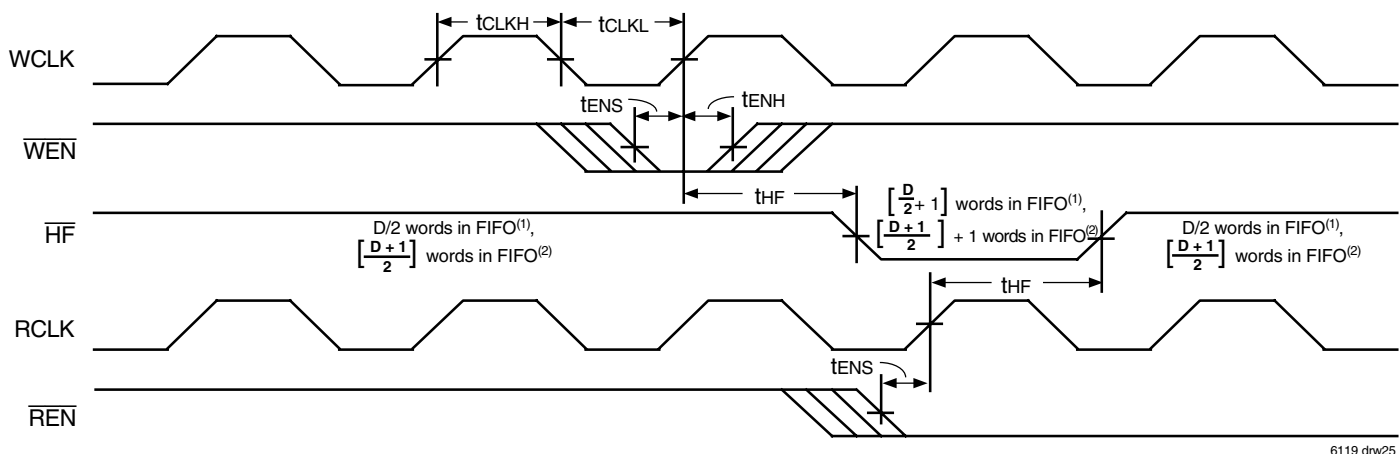
**Figure 20. Asynchronous Programmable Almost-Full Flag Timing (IDT Standard and FWFT Modes)**



**NOTES:**

1.  $n = \overline{\text{PAE}}$  offset.
2. For IDT Standard Mode.
3. For FWFT Mode.
4.  $\overline{\text{PAE}}$  is asserted LOW on RCLK transition and reset to HIGH on WCLK transition.
5. Select this mode by setting PFM LOW during Master Reset.

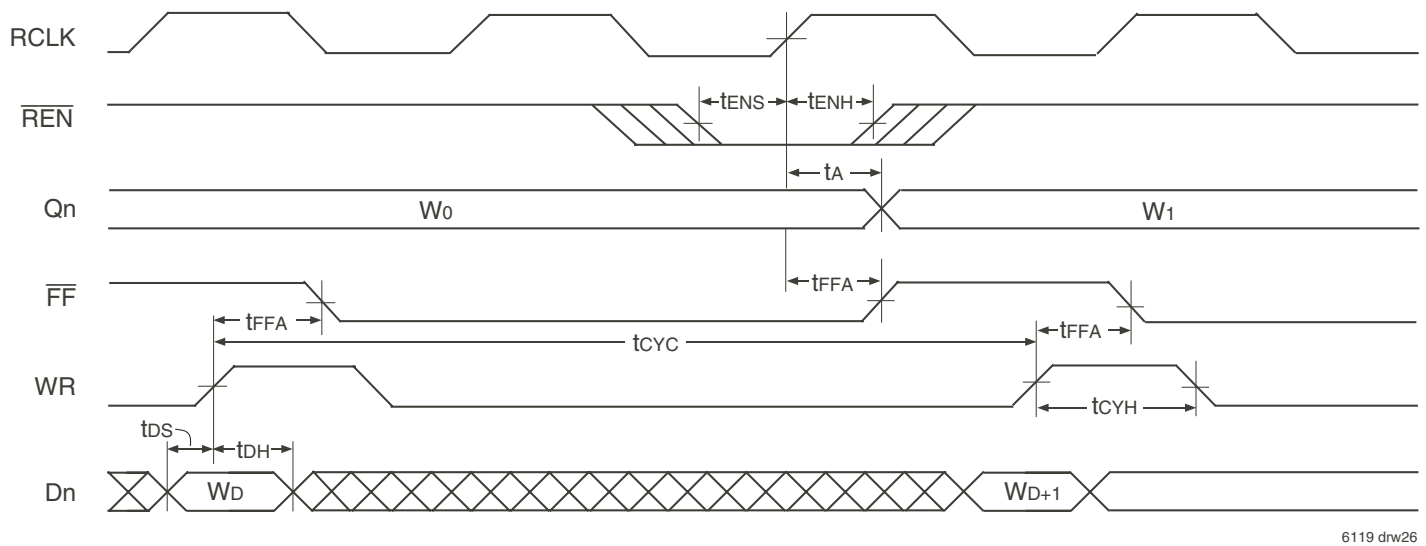
**Figure 21. Asynchronous Programmable Almost-Empty Flag Timing (IDT Standard and FWFT Modes)**



**NOTES:**

1. In IDT Standard mode: D = maximum FIFO depth. If x18 Input or x18 Output bus Width is selected, D = 131,072 for the IDT72V2103 and 262,144 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected, D = 262,144 for the IDT72V2103 and 524,288 for the IDT72V2113.
2. In FWFT mode: D = maximum FIFO depth. If x18 Input or x18 Output bus Width is selected, D = 131,073 for the IDT72V2103 and 262,145 for the IDT72V2113. If both x9 Input and x9 Output bus Widths are selected, D = 262,145 for the IDT72V2103 and 524,289 for the IDT72V2113.

**Figure 22. Half-Full Flag Timing (IDT Standard and FWFT Modes)**

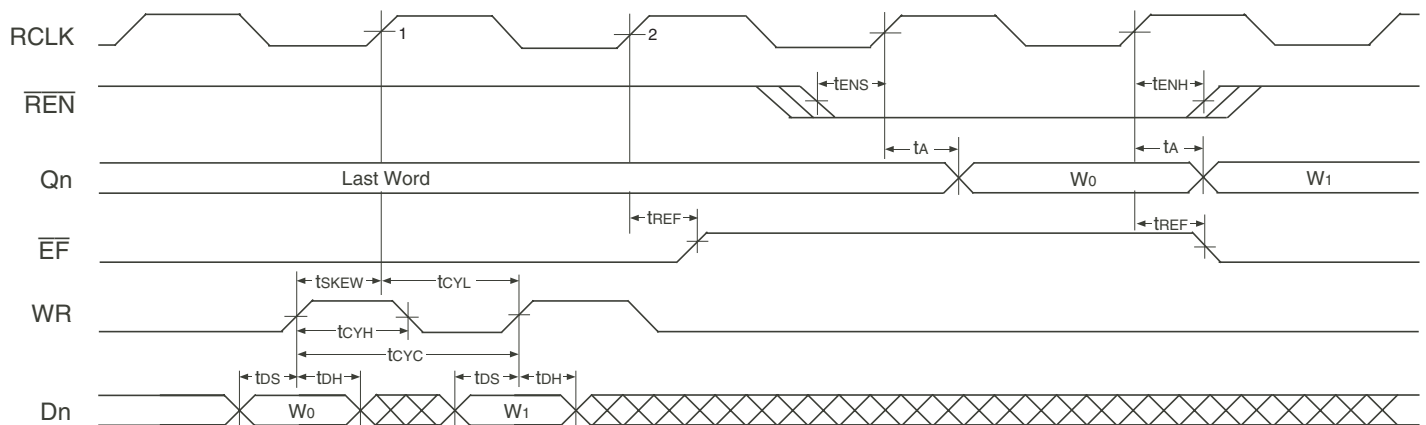


6119 drw26

**NOTE:**

1.  $\overline{OE}$  = LOW and  $\overline{WEN}$  = LOW.

**Figure 23. Asynchronous Write, Synchronous Read, Full Flag Operation (IDT Standard Mode)**

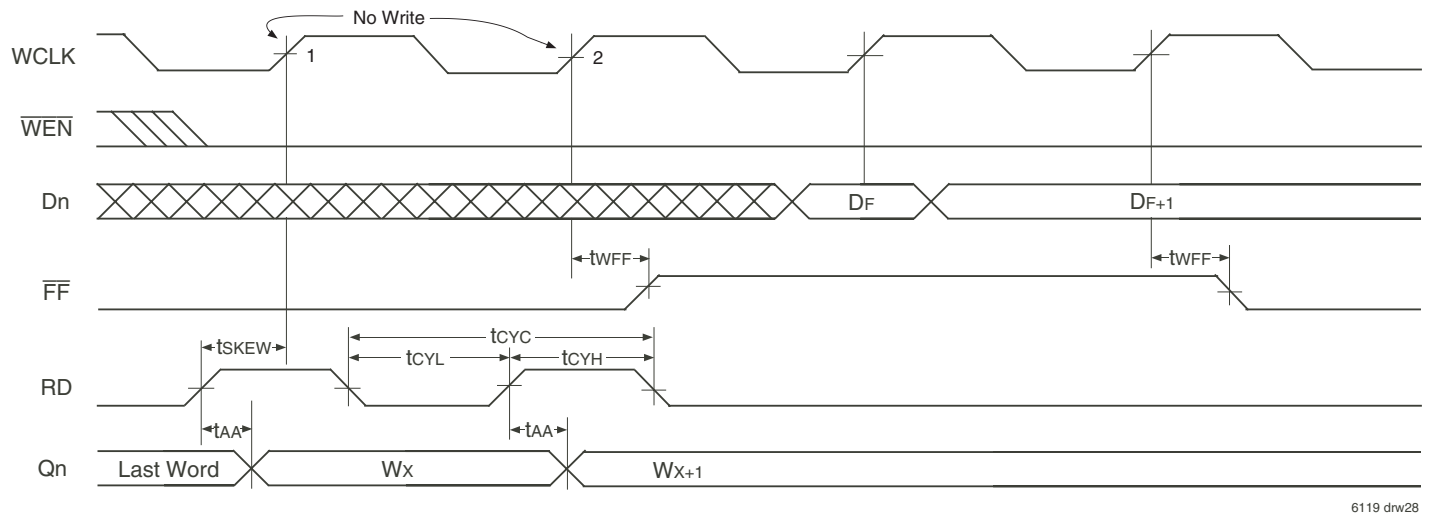


6119 drw27

**NOTE:**

1.  $\overline{OE}$  = LOW and  $\overline{WEN}$  = LOW.

**Figure 24. Asynchronous Write, Synchronous Read, Empty Flag Operation (IDT Standard Mode)**

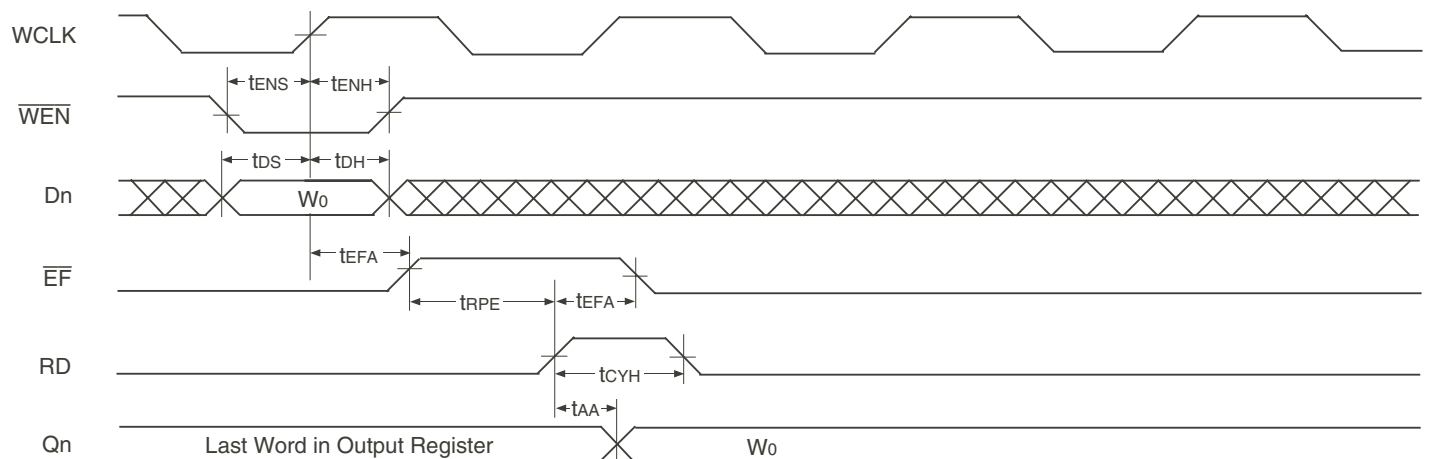


6119 drw28

**NOTES:**

1.  $\overline{OE}$  = LOW and  $\overline{REN}$  = LOW.
2. Asynchronous Read is available in IDT Standard Mode only.

**Figure 25. Synchronous Write, Asynchronous Read, Full Flag Operation (IDT Standard Mode)**

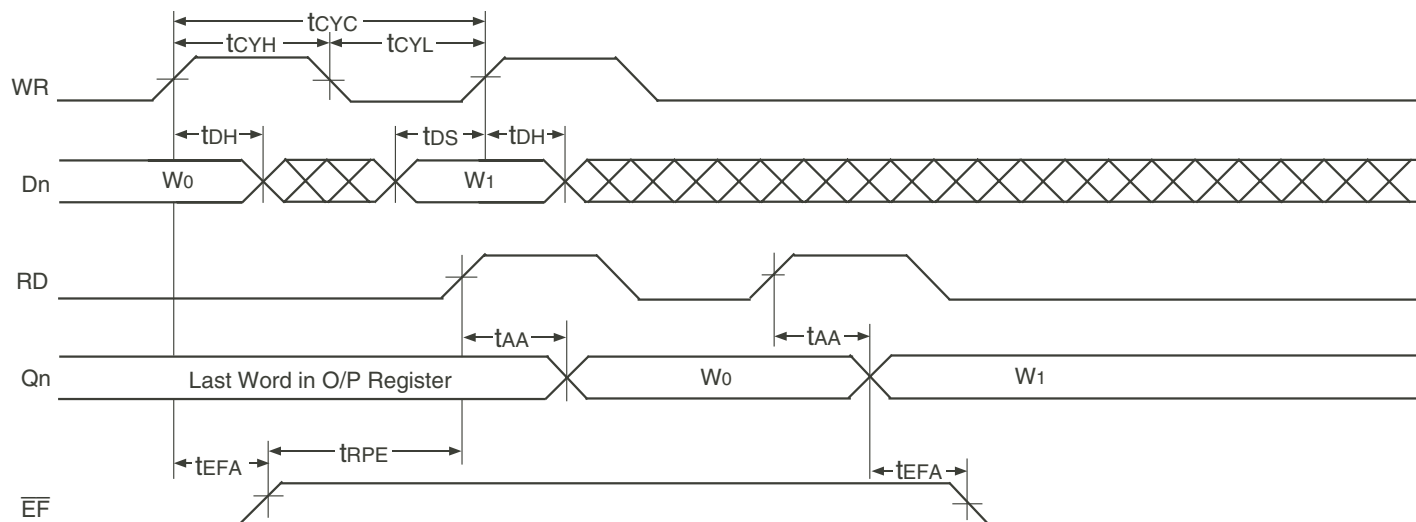


6119 drw29

**NOTES:**

1.  $\overline{OE}$  = LOW and  $\overline{REN}$  = LOW.
2. Asynchronous Read is available in IDT Standard Mode only.

**Figure 26. Synchronous Write, Asynchronous Read, Empty Flag Operation (IDT Standard Mode)**

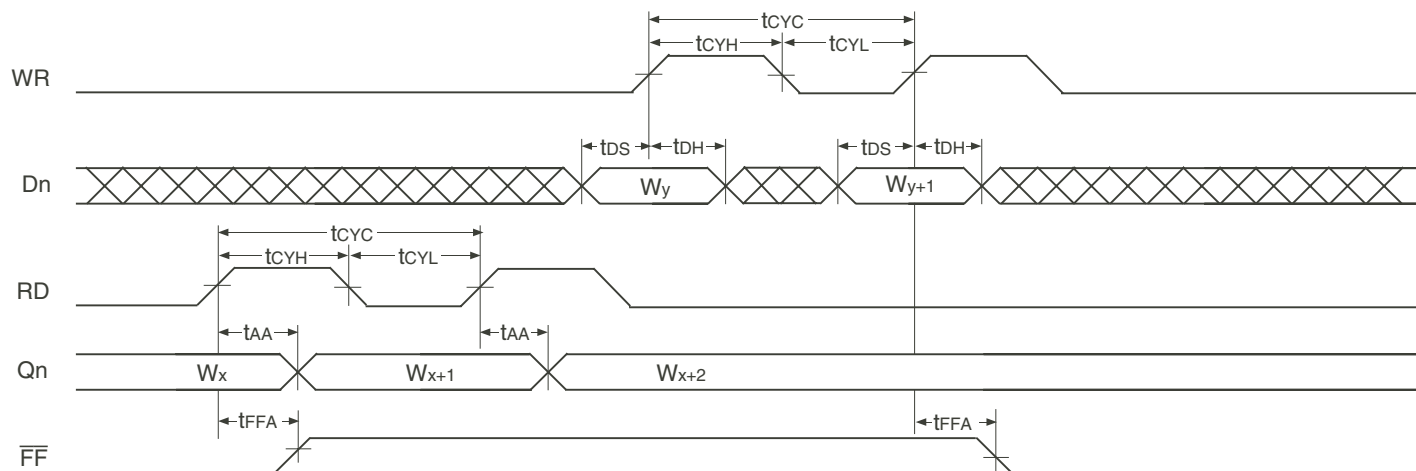


6119 drw30

**NOTES:**

1.  $\overline{OE}$  = LOW,  $\overline{WEN}$  = LOW, and  $\overline{REN}$  = LOW.
2. Asynchronous Read is available in IDT Standard Mode only.

**Figure 27. Asynchronous Write, Asynchronous Read, Empty Flag Operation (IDT Standard Mode)**



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**NOTES:**

1.  $\overline{OE}$  = LOW,  $\overline{WEN}$  = LOW, and  $\overline{REN}$  = LOW.
2. Asynchronous Read is available in IDT Standard Mode only.

**Figure 28. Asynchronous Write, Asynchronous Read, Full Flag Operation (IDT Standard Mode)**

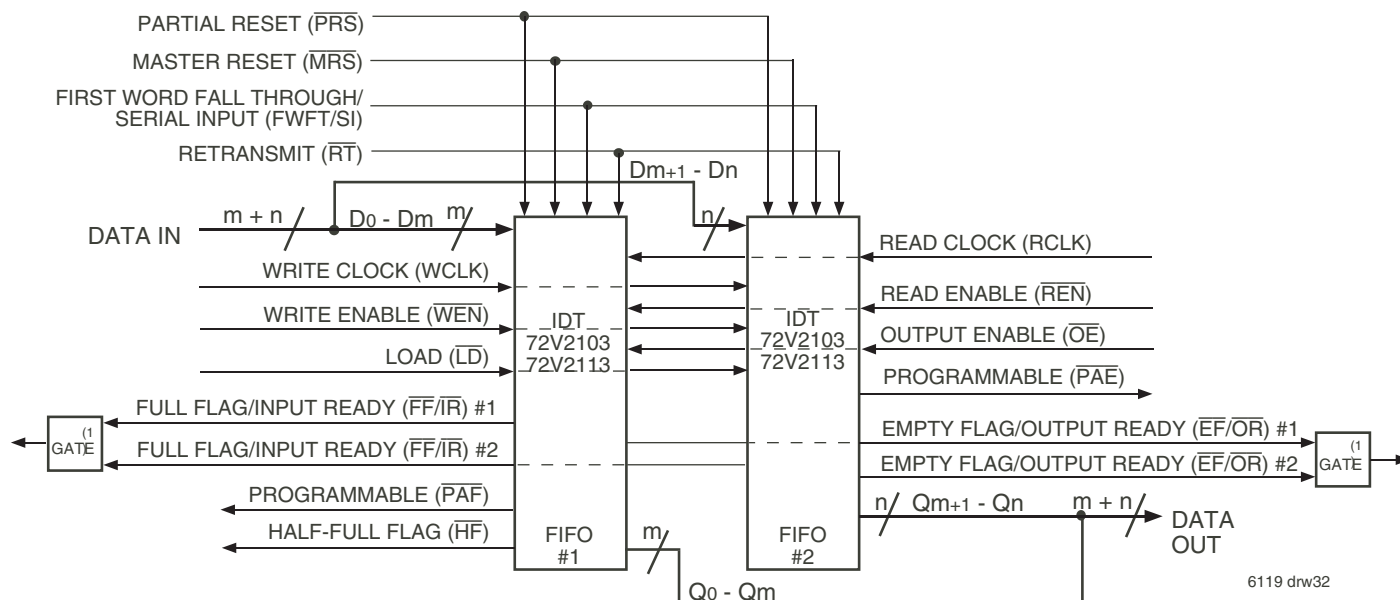
## OPTIONAL CONFIGURATIONS

### WIDTH EXPANSION CONFIGURATION

Word width may be increased simply by connecting together the control signals of multiple devices. Status flags can be detected from any one device. The exceptions are the  $\overline{EF}$  and  $\overline{FF}$  functions in IDT Standard mode and the  $\overline{IR}$  and  $\overline{OR}$  functions in FWFT mode. Because of variations in skew between RCLK and WCLK, it is possible for  $\overline{EF}/\overline{FF}$  deassertion and  $\overline{IR}/\overline{OR}$  assertion to vary by one cycle between FIFOs. In IDT Standard mode, such problems can be avoided by creating composite flags, that is, ANDing  $\overline{EF}$

of every FIFO, and separately ANDing  $\overline{FF}$  of every FIFO. In FWFT mode, composite flags can be created by ORing  $\overline{OR}$  of every FIFO, and separately ORing  $\overline{IR}$  of every FIFO.

Figure 29 demonstrates a width expansion using two IDT72V2103/72V2113 devices. If x18 Input or x18 Output bus Width is selected, D<sub>0</sub>-D<sub>17</sub> from each device form a 36-bit wide input bus and Q<sub>0</sub>-Q<sub>17</sub> from each device form a 36-bit wide output bus. If both x9 Input and x9 Output bus Widths are selected, D<sub>0</sub>-D<sub>8</sub> from each device form an 18-bit wide input bus and Q<sub>0</sub>-Q<sub>8</sub> from each device form an 18-bit wide output bus. Any word width can be attained by adding additional IDT72V2103/72V2113 devices.



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#### NOTES:

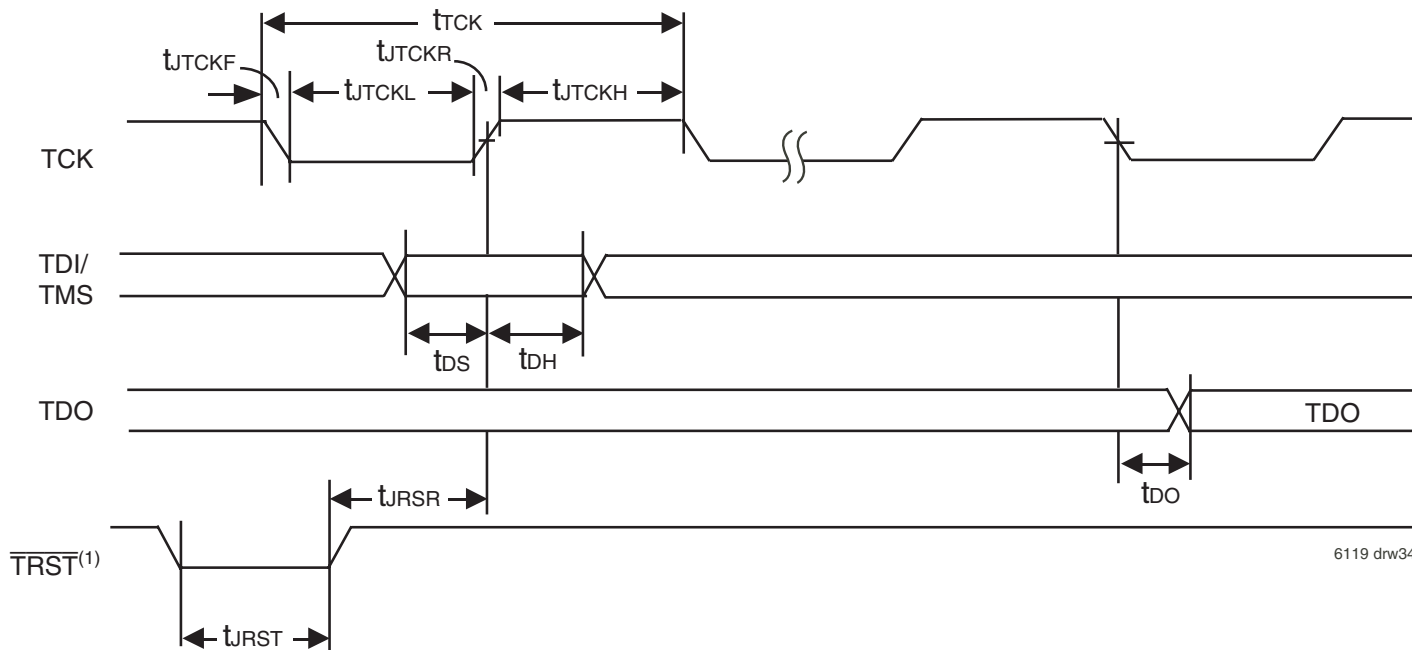
1. Use an AND gate in IDT Standard mode, an OR gate in FWFT mode.
2. Do not connect any output control signals directly together.
3. FIFO #1 and FIFO #2 must be the same depth, but may be different word widths.

**Figure 29. Block Diagram of Width Expansion**  
For the x18 Input or x18 Output bus Width: 131,072 x 36 and 262,144 x 36  
For both x9 Input and x9 Output bus Widths: 262,144 x 18 and 524,288 x 18





The Transfer Clock line should be tied to either WCLK or RCLK, whichever is faster. Both these actions result in data moving, as quickly as possible, to the end of the chain and free locations to the beginning of the chain.



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**NOTE:**

1. During power up,  $\overline{\text{TRST}}$  could be driven low or not be used since the JTAG circuit resets automatically.  $\overline{\text{TRST}}$  is an optional JTAG reset.

Figure 31. Standard JTAG Timing

## SYSTEM INTERFACE PARAMETERS

Parameter	Symbol	Test Conditions	IDT72V2103 IDT72V2113		
			Min.	Max.	Units
Data Output	tDO <sup>(1)</sup>		-	20	ns
Data Output Hold	tDOH <sup>(1)</sup>		0	-	ns
Data Input	tDS	t <sub>rise</sub> =3ns	10	-	ns
	tDH	t <sub>fall</sub> =3ns	10	-	ns

**NOTE:**

1. 50pf loading on external output signals.

## JTAG AC ELECTRICAL CHARACTERISTICS

(V<sub>CC</sub> = 3.3V ± 5%; T<sub>case</sub> = 0°C to +85°C)

Parameter	Symbol	Test Conditions			
			Min.	Max.	Units
JTAG Clock Input Period	tTCK	-	100	-	ns
JTAG Clock HIGH	tJTCKH	-	40	-	ns
JTAG Clock Low	tJTCKL	-	40	-	ns
JTAG Clock Rise Time	tJTCKR	-	-	5 <sup>(1)</sup>	ns
JTAG Clock Fall Time	tJTCKF	-	-	5 <sup>(1)</sup>	ns
JTAG Reset	tJRST	-	50	-	ns
JTAG Reset Recovery	tJRSR	-	50	-	ns

**NOTE:**

1. Guaranteed by design.

## JTAG INTERFACE

Five additional pins (TDI, TDO, TMS, TCK and  $\overline{\text{TRST}}$ ) are provided to support the JTAG boundary scan interface. The IDT72V2103/72V2113 incorporates the necessary tap controller and modified pad cells to implement the JTAG facility.

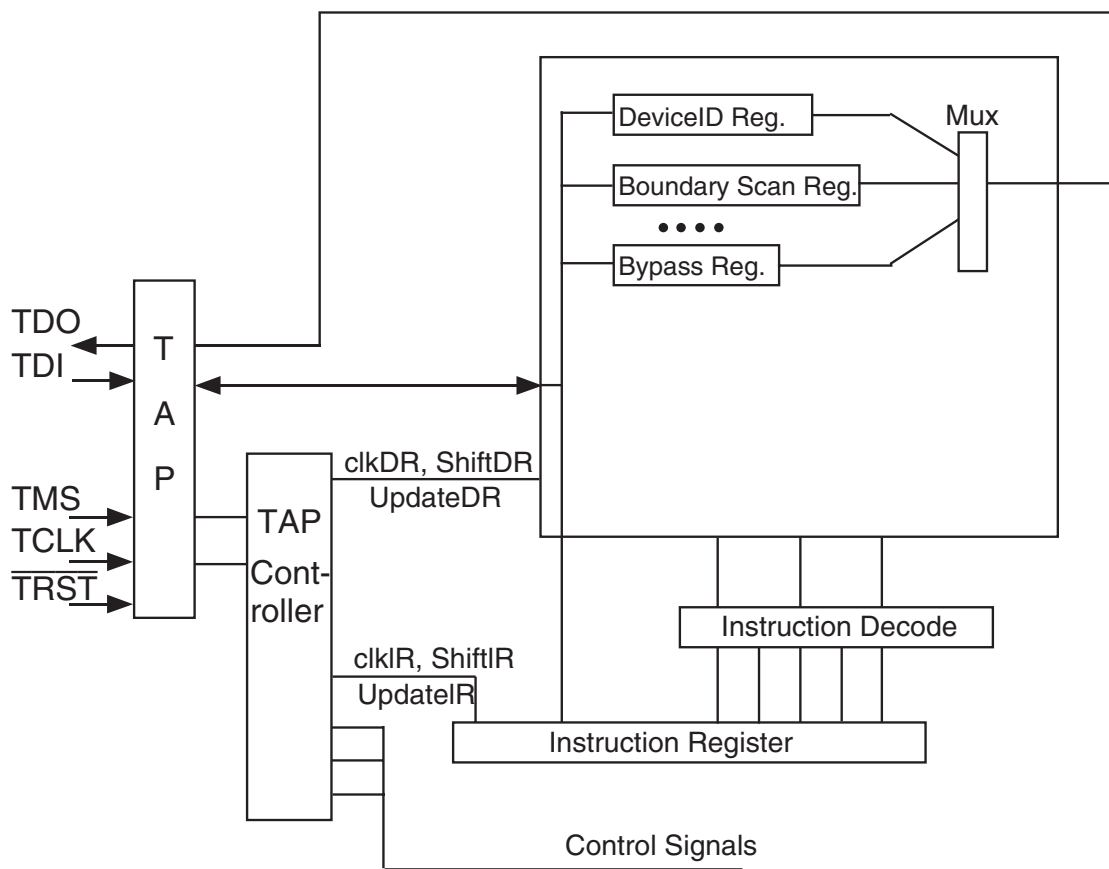
Note that IDT provides appropriate Boundary Scan Description Language program files for these devices.

The Standard JTAG interface consists of four basic elements:

- *Test Access Port (TAP)*
- *TAP controller*
- *Instruction Register (IR)*
- *Data Register Port (DR)*

The following sections provide a brief description of each element. For a complete description refer to the IEEE Standard Test Access Port Specification (IEEE Std. 1149.1-1990).

The Figure below shows the standard Boundary-Scan Architecture



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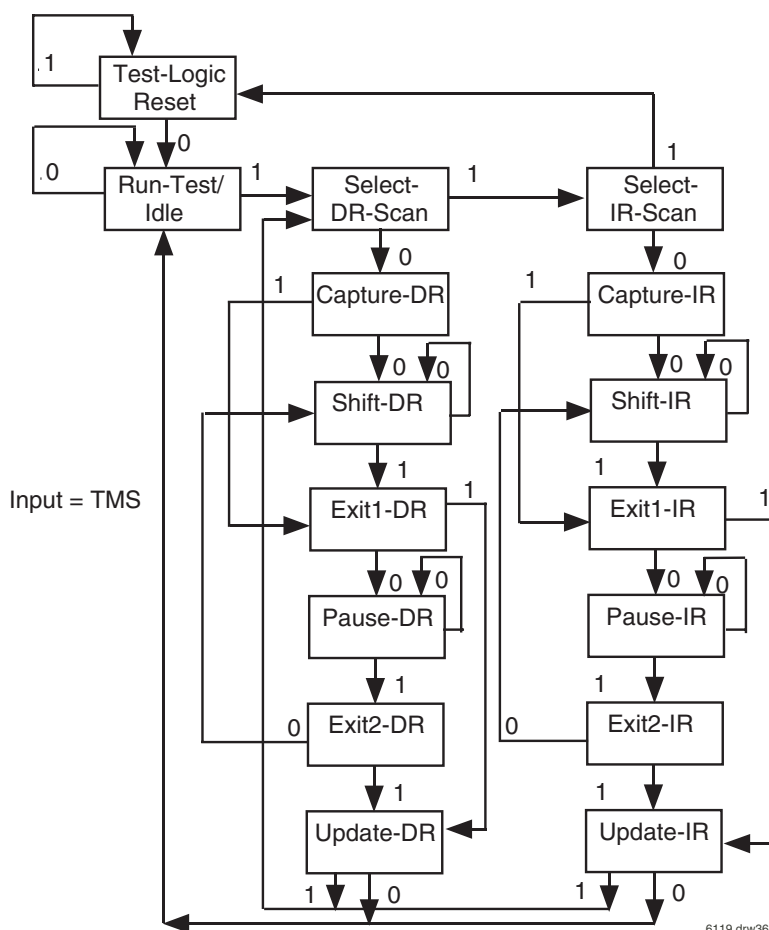
Figure 32. Boundary Scan Architecture

### TEST ACCESS PORT (TAP)

The Tap interface is a general-purpose port that provides access to the internal of the processor. It consists of four input ports (TCLK, TMS, TDI,  $\overline{\text{TRST}}$ ) and one output port (TDO).

### THE TAP CONTROLLER

The Tap controller is a synchronous finite state machine that responds to TMS and TCLK signals to generate clock and control signals to the Instruction and Data Registers for capture and update of data.



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**NOTE:**

1. Five consecutive TCK cycles with TMS = 1 will reset the TAP.

**Figure 33. TAP Controller State Diagram**

Refer to the IEEE Standard Test Access Port Specification (IEEE Std. 1149.1) for the full state diagram.

All state transitions within the TAP controller occur at the rising edge of the TCLK pulse. The TMS signal level (0 or 1) determines the state progression that occurs on each TCLK rising edge. The TAP controller takes precedence over the Queue and must be reset after power up of the device. See **TRST** description for more details on TAP controller reset.

**Test-Logic-Reset** All test logic is disabled in this controller state enabling the normal operation of the IC. The TAP controller state machine is designed in such a way that, no matter what the initial state of the controller is, the Test-Logic-Reset state can be entered by holding TMS at high and pulsing TCK five times. This is the reason why the Test Reset (**TRST**) pin is optional.

**Run-Test-Idle** In this controller state, the test logic in the IC is active only if certain instructions are present. For example, if an instruction activates the self test, then it will be executed when the controller enters this state. The test logic in the IC is idles otherwise.

**Select-DR-Scan** This is a controller state where the decision to enter the Data Path or the Select-IR-Scan state is made.

**Select-IR-Scan** This is a controller state where the decision to enter the Instruction Path is made. The Controller can return to the Test-Logic-Reset state other wise.

**Capture-IR** In this controller state, the shift register bank in the Instruction Register parallel loads a pattern of fixed values on the rising edge of TCK. The last two significant bits are always required to be "01".

**Shift-IR** In this controller state, the instruction register gets connected between TDI and TDO, and the captured pattern gets shifted on each rising edge of TCK. The instruction available on the TDI pin is also shifted in to the instruction register.

**Exit1-IR** This is a controller state where a decision to enter either the Pause-IR state or Update-IR state is made.

**Pause-IR** This state is provided in order to allow the shifting of instruction register to be temporarily halted.

**Exit2-DR** This is a controller state where a decision to enter either the Shift-IR state or Update-IR state is made.

**Update-IR** In this controller state, the instruction in the instruction register is latched in to the latch bank of the Instruction Register on every falling edge of TCK. This instruction also becomes the current instruction once it is latched.

**Capture-DR** In this controller state, the data is parallel loaded in to the data registers selected by the current instruction on the rising edge of TCK.

**Shift-DR, Exit1-DR, Pause-DR, Exit2-DR and Update-DR** These controller states are similar to the Shift-IR, Exit1-IR, Pause-IR, Exit2-IR and Update-IR states in the Instruction path.

## THE INSTRUCTION REGISTER

The Instruction register allows an instruction to be shifted in serially into the processor at the rising edge of TCLK.

The Instruction is used to select the test to be performed, or the test data register to be accessed, or both. The instruction shifted into the register is latched at the completion of the shifting process when the TAP controller is at Update-IR state.

The instruction register must contain 4 bit instruction register-based cells which can hold instruction data. These mandatory cells are located nearest the serial outputs they are the least significant bits.

## TEST DATA REGISTER

The Test Data register contains three test data registers: the Bypass, the Boundary Scan register and Device ID register.

These registers are connected in parallel between a common serial input and a common serial data output.

The following sections provide a brief description of each element. For a complete description, refer to the IEEE Standard Test Access Port Specification (IEEE Std. 1149.1-1990).

## TEST BYPASS REGISTER

The register is used to allow test data to flow through the device from TDI to TDO. It contains a single stage shift register for a minimum length in serial path. When the bypass register is selected by an instruction, the shift register stage is set to a logic zero on the rising edge of TCLK when the TAP controller is in the Capture-DR state.

The operation of the bypass register should not have any effect on the operation of the device in response to the BYPASS instruction.

## THE BOUNDARY-SCAN REGISTER

The Boundary Scan Register allows serial data TDI be loaded in to or read out of the processor input/output ports. The Boundary Scan Register is a part of the IEEE 1149.1-1990 Standard JTAG Implementation.

## THE DEVICE IDENTIFICATION REGISTER

The Device Identification Register is a Read Only 32-bit register used to specify the manufacturer, part number and version of the processor to be determined through the TAP in response to the IDCODE instruction.

IDT JEDEC ID number is 0xB3. This translates to 0x33 when the parity is dropped in the 11-bit Manufacturer ID field.

For the IDT72V2103/72V2113, the Part Number field contains the following values:

Device	Part# Field
IDT72V2103	042E
IDT72V2113	042F

31(MSB)	28 27	12 11	1 0(LSB)
Version (4 bits) 0X0	Part Number (16-bit)	Manufacturer ID (11-bit) 0X33	1

IDT72V2103/72V2113 JTAG Device Identification Register

## JTAG INSTRUCTION REGISTER

The Instruction register allows instruction to be serially input into the device when the TAP controller is in the Shift-IR state. The instruction is decoded to perform the following:

- Select test data registers that may operate while the instruction is current. The other test data registers should not interfere with chip operation and the selected data register.
- Define the serial test data register path that is used to shift data between TDI and TDO during data register scanning.

The Instruction Register is a 4 bit field (i.e. IR3, IR2, IR1, IR0) to decode 16 different possible instructions. Instructions are decoded as follows.

Hex Value	Instruction	Function
0x00	EXTEST	Select Boundary Scan Register
0x02	IDCODE	Select Chip Identification data register
0x01	SAMPLE/PRELOAD	Select Boundary Scan Register
0x03	HIGH-IMPEDANCE	JTAG
0x0F	BYPASS	Select Bypass Register

Table 6. JTAG Instruction Register Decoding

The following sections provide a brief description of each instruction. For a complete description refer to the IEEE Standard Test Access Port Specification (IEEE Std. 1149.1-1990).

## EXTEST

The required EXTEST instruction places the IC into an external boundary-test mode and selects the boundary-scan register to be connected between TDI and TDO. During this instruction, the boundary-scan register is accessed to drive test data off-chip via the boundary outputs and receive test data off-chip via the boundary inputs. As such, the EXTEST instruction is the workhorse of IEEE Std 1149.1, providing for probe-less testing of solder-joint opens/shorts and of logic cluster function.

## IDCODE

The optional IDCODE instruction allows the IC to remain in its functional mode and selects the optional device identification register to be connected between TDI and TDO. The device identification register is a 32-bit shift register containing information regarding the IC manufacturer, device type, and version code. Accessing the device identification register does not interfere with the operation of the IC. Also, access to the device identification register should be immediately available, via a TAP data-scan operation, after power-up of the IC or after the TAP has been reset using the optional TRST pin or by otherwise moving to the Test-Logic-Reset state.

## SAMPLE/PRELOAD

The required SAMPLE/PRELOAD instruction allows the IC to remain in a normal functional mode and selects the boundary-scan register to be connected between TDI and TDO. During this instruction, the boundary-scan register can be accessed via a data scan operation, to take a sample of the functional data entering and leaving the IC. This instruction is also used to preload test data into the boundary-scan register before loading an EXTEST instruction.

#### HIGH-IMPEDANCE

The optional High-Impedance instruction sets all outputs (including two-state as well as three-state types) of an IC to a disabled (high-impedance) state and selects the one-bit bypass register to be connected between TDI and TDO. During this instruction, data can be shifted through the bypass register from TDI to TDO without affecting the condition of the IC outputs.

#### BYPASS

The required BYPASS instruction allows the IC to remain in a normal functional mode and selects the one-bit bypass register to be connected between TDI and TDO. The BYPASS instruction allows serial data to be transferred through the IC from TDI to TDO without affecting the operation of the IC.

## ORDERING INFORMATION

IDT	XXXXX	X	XX	X	X	
	Device Type	Power	Speed	Package	Process / Temperature Range	
					BLANK I <sup>(1)</sup>	Commercial (0°C to +70°C) Industrial (-40°C to +85°C)
					PF BC	Thin Plastic Quad Flatpack (TQFP, PN80-1) Ball Grid Array (BGA, BC100-1)
					6 7-5 10 15	Commercial, BGA & TQFP Only Commercial, BGA & TQFP Only Com'l & Ind'l, TQFP Only Commercial, TQFP Only
						Clock Cycle Time (tCLK) Speed in Nanoseconds
					L	Low Power
					72V2103 72V2113	131,072 x 18/262,144 x 9 — 3.3V SuperSync II™ FIFO 262,144 x 18/524,288 x 9 — 3.3V SuperSync II™ FIFO

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### NOTE:

1. Industrial temperature range product for the 10ns is available as a standard device. All other speed grades are available by special order.

## DATASHEET DOCUMENT HISTORY

12/18/2000	pgs. 7, 8, 9, and 37.
03/27/2001	pgs. 9 and 37.
04/06/2001	pgs. 4, 5, and 21.
12/14/2001	pgs. 1-35.
12/16/2002	pgs. 1-11, 19, 20, 24, and 36-45.
02/11/2003	pgs. 7 and 43.
06/26/2003	pgs. 1, 3, 9, 10, and 45.
07/15/2003	pgs. 3, 19, and 36-38.
07/21/2003	pgs. 7, 41, and 43-45.
09/29/2003	pg. 8.



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